



Ruggedized Architecture Design Guide

Version 1.0 Dec., 2015

REVISION HISTORY

Rev	Date	Notes
0.1	Sep 18, 2014	Initial release
1.0	Dec 30, 2015	First version



Contents

1. Introduction	10
1.1 General Introduction	10
1.2 Purpose of This Document.....	11
1.3 Design Support.....	11
1.4 Abbreviations and Acronyms Used	11
1.5 Reference Document.....	14
1.5.1 RTX 2.0 Specification V2.0, Nov, 2015.	14
1.5.2 Industry Standards Documents	14
1.6 Schematic Example Correctness	15
1.7 Software Support.....	15
1.8 Schematic Example Conventions (TBD).....	16
2. Infrastructure: Connector, Power Delivery, System Management	17
2.1 Module Connector	17
2.2 Module Power.....	20
2.2.1 Input Voltage Range.....	20
2.2.2 Input Voltage Rise Time	20
2.2.3 Module Maximum Input Power	21
2.2.4 Power Path	21
2.3 Module I/O Power.....	22
2.4 RTX_PGOOD and CB_PGOOD	23
2.5 CB_PWR_EN	23
2.6 RESET IN Module	24
2.7 Power Button	24
2.8 Power up Sequence	24
2.9 Boot Selection	25
2.9.1 Boot Definitions	25

2.9.2	RTX BOOT_SEL Pins	26
2.10	RTC Backup Power	26
3.	Display Interfaces	27
3.1	Module LVDS	27
3.1.1	Display – 18/24 bits LVDS LCD Single Channel	27
3.1.2	Display Parameter and EDID	30
3.1.3	Power Sequence of LVDS Panel Requirement.....	30
3.1.4	Power Delivery of LVDS panel	30
3.2	Embedded DisplayPort (eDP) Display	31
3.2.1	eDP interface	31
3.2.2	eDP/LVDS LCD Pin Sharing	31
3.3	HDMI.....	32
3.4	Parallel LCD	33
3.5	VGA	33
4.	Low/Medium Speed Serial I/O Power Interfaces	34
4.1	Asynchronous Serial Ports	34
4.1.1	RS232 Ports	34
4.1.2	RS485 Half-Duplex.....	35
4.1.3	RS422 Half-Duplex.....	35
4.2	I2C Interfaces	35
4.2.1	General	36
4.2.2	I2C Level Transition, Isolation and Buffering.....	36
4.2.3	I2C_PM Bus EEPROMs	37
4.2.4	General I2C Bus EEPROMs.....	37
4.2.5	I2C Based IO Expanders.....	37
4.3	I2S Interfaces	38
4.3.1	General	38

4.3.2	Freescale SGTL5000 I2S Audio Example.....	38
4.3.3	Intel High Definition Audio Over I2S2.....	39
4.4	4.4 SPI Interface.....	40
4.4.1	General.....	40
4.4.2	RTX Implementation.....	40
4.5	CAN Bus.....	40
4.5.1	General.....	40
4.5.2	RTX Implementation.....	41
4.5.3	Isolation.....	41
5.	High Speed Serial I/O Interfaces	41
5.1	USB Bus.....	41
5.1.1	General.....	41
5.1.2	USB OTG.....	42
5.1.3	USB 2.0/USB 3.0 Host Ports.....	43
5.2	GBE.....	43
5.2.1	GBE Carrier Connector Implementation Example.....	43
5.2.2	GBE Mag-Jack Connector Recommendation.....	44
5.2.3	GBE LEDs.....	45
5.3	PCIe.....	46
5.3.1	General.....	46
5.3.2	PCIe X1 add-in Card on Carrier.....	46
5.3.3	PCIe M.2 (TBD).....	46
5.4	SATA.....	47
5.4.1	General.....	47
5.4.2	SATA Form Factor.....	47
5.4.3	SATA-DOM.....	48
5.4.4	SATA Connector.....	48

6. Memory Card Interfaces	49
6.1 SD Card	49
6.2 eMMC	50
7. Camera Interfaces	51
7.1 General	51
7.2 Camera Data Interface formats	52
7.3 Serial Camera Interface Example	52
7.4 Parallel Camera Interface Example.....	53
7.5 CSI/PCAM Pin Sharing.....	54
8. GPIO	55
8.1 RTX Module GPIO.....	55
8.2 RTX GPIO multi-function Pin Sharing for Keypad.....	55
9. System Bus Interface	56
9.1 General	56
9.2 Support	56
10. Thermal Design and Management	56
10.1 General	56
10.2 Heat Spreader	56
10.3 Thermal Resistance Calculations	57
11. Carrier Board PCB Design Overview	58
11.1 General PCB Stack-up and consideration.....	58
11.2 Six Layers PCB Stack-up	58
11.3 Trace Parameters for High Speed Differential Interface	59
11.4 Trace Parameters for High Single Ended Interface (TBD).....	59

Figure

Figure 1 Schematic Symbol Conventions	16
Figure 2 Connector Pins A1 to A100.....	17
Figure 3 Connector Pins B1 to B100.....	18
Figure 4 Connector Pins C1 to C100.....	19
Figure 5 Connector Pins D1 to D100.....	20
Figure 6 Soft-Start Circuit on Power Rail	21
Figure 7 Basic Module and Carrier Power Path.....	22
Figure 8 MOSFET Level Shift.....	23
Figure 9 VGA DDC signal level shift pass gate circuit	23
Figure 10 Reset Button.....	24
Figure 11 Power Button.....	24
Figure 12 Power up Sequence	25
Figure 13 BOOT Select Function	26
Figure 14 RTC and CMOS Circuit.....	26
Figure 15 LVDS Interface	27
Figure 16 LED Backlight Voltage Selection.....	28
Figure 17 Panel LED Voltage Control and Brightness Control	29
Figure 18 Power Sequence of LVDS panel.....	30
Figure 19 HDMI Interface	33
Figure 20 Parallel LCD Interface to VGA interface.....	34
Figure 21 RS232.....	34
Figure 22 RS485.....	35
Figure 23 RS422.....	35
Figure 24 I2C Level Shift	36
Figure 25 EEPROM I2C	37
Figure 26 I2C IO Expanders.....	38

Figure 27 Freescale I2S Audio	38
Figure 28 Daughter board for Intel HD Audio.....	39
Figure 29 SPI ROM	40
Figure 30 CAN Bus Transceiver.....	41
Figure 31 USB 2.0 OTG	42
Figure 32 USB 3.0 IO	43
Figure 33 GBE Application	44
Figure 34 PCIe X1	46
Figure 35 SATA-DOM	48
Figure 36 SATA Connector	48
Figure 37 SD Card.....	49
Figure 38 eMMC	50
Figure 39 CSI Module.....	52
Figure 40 Parallel Camera Module.....	53
Figure 41 Keypad	55
Figure 42 Heat Spreader 2D Drawing.....	56
Figure 43 Z-Height of Carrier board and Module with Heat Spreader	56
Figure 44 SIX Layers PCB Stack-Up Example of 1.6mm (62 mils) Thick PCB	58



Table

Table 1 Schematic Power Naming	17
Table 2 BOOT Device Selection.....	26
Table 3 LVDS/eDP Pin Assignment	31
Table 4 Magnetics Characteristics	45
Table 5 SATA Form Factor.....	47
Table 6 CSI/PACM Pin Assignment	54
Table 7 GPIO Multi-function Pin Assignment.....	55
Table 8 Thermal Table	57
Table 9 Impedance Table and Trace Width/Spacing of 1.6mm (62 mils) Thick PCB	59



1. Introduction

1.1 General Introduction

The RTX 2.0 (Ruggedized Technology eXtended) specification is a Ruggedized Standard platform designed for demanding applications. Through its innovative mechanical and electrical design, products designed with RTX2.0 can perform in complex and challenging environments such as military, logistics, transportation/fleet management, and many other industrial applications.

RTX 2.0-based modules include four board-to-board connectors for all I/O signals and mounting hole locations. The asymmetrical mounting hole design provides two advantages. Firstly, they provide an effective fool-proof solution during assembly. Secondly, the defined mounting holes not only allow screw fixing onto the carrier board via metal nuts, but also provide superior heat dispersion. As for I/O expansion, RTX 2.0 uses the standard 400-pin definition through four connectors providing customers with high I/O expandability. Also, it takes the latest interface trends into account. RTX 2.0 supports both USB 3.0 and MIPI/CSI-2 (Camera interface) to offer better expansion that can meet a variety of different requirements.

Applications included:

- Military
- Industrial control system
- Transportation/Fleet management
- Robotic
- Power equipment
- Inspection equipment



1.2 Purpose of This Document

This document provides design recommendations for an RTX 2.0 Carrier Board, which is based on an RTX 2.0 Module. It identifies the hardware integration aspect that must be considered when designing a platform or application.

The document is written for system hardware engineers. It also addresses firmware and OS/Software implications wherever applicable. This guide is intended to aid hardware designers, to help them understand the application of the modules they are developing and RTX infrastructure.

***Note:** The document provides signal routing trace length on the board level only and excludes package length information.*

***Note:** This document is based on the existing industry specification, which may be revised and upgraded. All information specified is preliminary based on current expectations, and are subject to change without notice.*

1.3 Design Support

There are a number of ways to have a RTX 2.0 Carrier board developed:

- Consult with your RTX 2.0 module vendor to review your design or follow their design checklist. Make sure to also have the appropriate semiconductor companies review the portions of the design that utilize their components, or follows up their design applications and design guideline.
- Use a 3rd party firm that specializes in RTX 2.0 Carrier Board development.
- Contact your RTX 2.0 module vendor. The module vendor may have an FAE available for advice. Many vendors may undertake custom carrier board design projects for significant opportunities.

1.4 Abbreviations and Acronyms Used

- **ADC** Analog to Digital Converter
- **ARM** Advanced RISC Machines **www.arm.com**
- **BCT** Boot Configuration Table
- **BSP** (Software) Board Support Package
- **CAD** Computer Aided Design
- **CAN** Controller Area Network
- **CPLD** Complex Programmable Logic Device
- **CODEC** Coder – Decoder
- **CSI** Camera Serial Interface **www.mipi.org**

- **DAC** Digital to Analog Converter
- **DB-9** Connector, D shaped, B shell size, 9 pins
- **DE** Differential Ended (signal pair)
- **DNI** Do Not Install (component is not loaded)
- **DSP** Digital Signal Processor
- **EDID** Extended Display Identification Data www.vesa.org
- **EEPROM** Electrically Erasable Programmable Read Only Memory
- **eMMC** Embedded Multi Media Card www.jedec.org
- **ESD** Electro Static Discharge
- **FET** Field Effect Transistor
- **FIFO** First In First Out (buffer memory)
- **FS** Full Speed (USB 2.0 12 Mbps)
- **GBE** Gigabit Ethernet www.ieee.org
- **Gbps** Giga bits per second
- **GPIO** General Purpose Input / Output
- **HDA** High Definition Audio – Intel defined format www.intel.com
- **HDMI** High Definition Multimedia Interface www.hdmi.org
- **HID** Human Interface Device: USB device class
- **HS** High Speed (USB 2.0 480 Mbps)
- **IC** Integrated Circuit
- **I2C** Inter-Integrated Circuit www.nxp.com
- **I2S** Inter-Integrated Circuit – Sound www.nxp.com
- **IEEE** Institute of Electrical and Electronics Engineers www.ieee.org
- **iMX6** Popular ARM SOC from Freescale Semiconductor www.freescale.com
- **IO** Input Output
- **ISO** International Organization for Standardization (French) www.iso.org
- **JEDEC** Joint Electron Device Engineering Council www.jedec.org
- **JPEG** Joint Photographic Experts Group www.jpeg.org
- **LED** Light Emitting Diode
- **LVDS** Low Voltage Differential Signaling
- **M2.5** Metric 2.5mm
- **M3** Metric 3.0mm
- **MAC** Media Access Controller (e.g. logic circuits in GBE)
- **Mbps** Mega bits per second
- **MIPI** Mobile Industry Processor Interface www.mipi.org
- **MLC** Multi Level Cell (Flash Memory Reference)



- **MO-297** Module Outline 297 ("Slim SATA" format) www.jedec.org
- **MO-300** Module Outline 300 (mini-PCIe Express card format) www.jedec.org
- **MPEG** Motion Picture Experts Group www.mpeg.org
- **NAND** A high density flash memory technology
- **nS** Nano second (10 E -9)
- **NC** Not Connected
- **NXP** A semiconductor company www.nxp.com
- **OS** Operating System
- **OTG** On the Go (USB term – device can be host or client)
- **PCB** Printed Circuit Board
- **PHY** Physical (transceiver) – drives cable
- **PICMG** PCI Industrial Computer Manufacturing Group www.picmg.org
- **PCI** Peripheral Component Interface www.pcisig.org
- **PCIe** PCI Express www.pcisig.org
- **PCI-SIG** PCI Special Interest Group www.pcisig.org
- **PCM** Pulse-Code Modulation
- **PLL** Phase Locked Loop
- **POE** Power Over Ethernet
- **pS** Pico second (10 E -12)
- **PWM** Pulse Width Modulation
- **RGB** Video data in Red Green Blue pixel format
- **RISC** Reduced Instruction Set Computing
- **ROM** Read Only Memory
- **RS232** Recommend Standard 232 (asynch serial ports)
- **RS485** Asynchronous serial data, differential, multi drop
- **RTC** Real Time Clock (battery backed clock and memory)
- **SAR** Successive Approximation Register
- **SATA** Serial ATA (serial mass storage interface) www.sata-io.org
- **SD** Secure Digital (memory card)
- **SE** Single Ended (signal, as opposed to differential)
- **SLC** Single Level Cell (flash memory reference)
- **SMSC** A semiconductor company www.smsc.com
- **SOC** System On Chip
- **S/PDIF** Sony/Philips Digital Interconnect Format
- **SPI** Serial Peripheral Interface
- **SSD** Solid State Disk



- **TI** Texas Instruments – semiconductor company **www.ti.com**
- **TIM** Thermal Interface Material
- **UART** Universal Asynchronous Receiver Transmitter
- **UL** Underwriters Laboratories **www.ul.com**
- **USB** Universal Serial Bus **www.usb.org**
- **VESA** Video Electronics Standards Association **www.vesa.org**
- **WEC7** Windows Embedded Compact 7 (an OS)
- **YUV** Video data format, more common in television
- **X5R** Ceramic capacitor dielectric – Capacitance tolerance +-10% and Operation temperature -55C~85C
- **X7R** Ceramic capacitor dielectric – Capacitance tolerance +-10% and Operation temperature -55C~125C
- **X86** Intel architecture (80x86) CPUs

1.5 Reference Document

1.5.1 RTX 2.0 Specification V2.0, Nov, 2015.

1.5.2 Industry Standards Documents

- **PICMG® EEPROM Embedded EEPROM Specification**, Rev. 1.0, August 2010 (www.picmg.org). **PCI Express Specifications** (www.pci-sig.org).
- **PCI Express Mini Card Electromechanical Specification Revision 2.0**, April 21, 2012, © PCI-SIG (www.pci-sig.org).
- **PCI Express M.2 Specification V1.0, Nov. 01, 2013**, © PCI-SIG (www.pci-sig.org).
- **eMMC (“Embedded Multi-Media Card”)** the eMMC electrical standard is defined by JEDEC JESD84-B51 and the mechanical standard by JESD84-C44 (www.jedec.org).
- **SD Specifications Part 1 Physical Layer Simplified Specification**, Version4.01, Jan 22, 2013, © 2010 SD Group and SD Card Association (“Secure Digital”) (www.sdcard.org).
- **GBE MDI (“Gigabit Ethernet Medium Dependent Interface”)** defined by IEEE 802.3. The 1000Base-T operation over copper twisted pair cabling defined by IEEE 802.3ab (www.ieee.org).
- **CAN (“Controller Area Network”)** Bus Standards – ISO 11898, ISO 11992, SAE J2411.
- **CSI-2 (Camera Serial Interface version 2)** The CSI-2 standard is owned and maintained by the MIPI Alliance (“Mobile Industry Processor Interface Alliance”) (www.mipi.org).
- **HDMI Specification**, Version 1.3a, November 10, 2006 © Hitachi and other companies

(www.hdmi.org).

- **The I2C Specification**, Version V6, April 04 2014, Philips Semiconductor (now NXP) (www.nxp.com).
- **I2S Bus Specification**, Feb. 1986 and Revised June 5, 1996, Philips Semiconductor (now NXP) (www.nxp.com).
- **JEDEC MO-300 (mSATA)** defines the physical form factor of the mSATA format (www.jedec.org). The electrical connections are defined in the Serial ATA document.
- **RS-232** (EIA "Recommended Standard 232") this standard for asynchronous serial port data exchange dates from 1962. The original standard is hard to find. Many good descriptions of the standard can be found on-line, e.g. at Wikipedia, and in text books.
- **Serial ATA Revision 3.1**, July 18, 2011, Gold Revision, © Serial ATA International Organization (www.sata-io.org).
- **SPDIF (aka S/PDIF)** ("Sony Philips Digital Interconnect Format) - IEC 60958-3.
- **SPI Bus** – "Serial Peripheral Interface" – de-facto serial interface standard defined by Motorola. A good description may be found on Wikipedia (http://en.wikipedia.org/wiki/Serial_Peripheral_Interface_Bus).
- **SMARC Specification Ver 1.1, Feb. 21, 2013**
- **SMARC Design Guide Ver 1.0, Aug. 26 2013**
- **USB Specifications** (www.usb.org).
- **VESA Enhanced Extended Display Identification Data Standard**, Rev. 1, Feb 9, 2000, VESA (www.vesa.org) See also the "EDID" page in Wikipedia.

1.6 Schematic Example Correctness

The schematic examples shown in this Design Guide are implemented to be working correctly- although correctness can't be guaranteed for all applications. Most of the examples have been applied to the Demo Carrier Board that has been built, tested, and are verified to work.

1.7 Software Support

Hardware examples and suggestions are given in the following pages. RTX 2.0 Carrier hardware design should consider software driver support as part of your checklist. Windows Embedded driver web checklist is as below. It is one of methods to check out driver support on Windows Embedded OS platforms.

<http://www.microsoft.com/windowseembedded/en-us/drivercatalog.aspx>

Regarding Linux, please consult with your IC vender, OS vender, OS community, and your module vender for driver support and maintenance. In addition, you can write your own driver

as well. Most RTX module vendors offer a BSP (Board Support Package) to support module SOC for each interface driver. Please review the BSP and the device drivers included in your HW device to avoid software development delays.

1.8 Schematic Example Conventions

Some of the conventions used in the examples are described below. The symbol of Off-page has a number index to connect to the schematic page.

Figure 1 Schematic Symbol Conventions

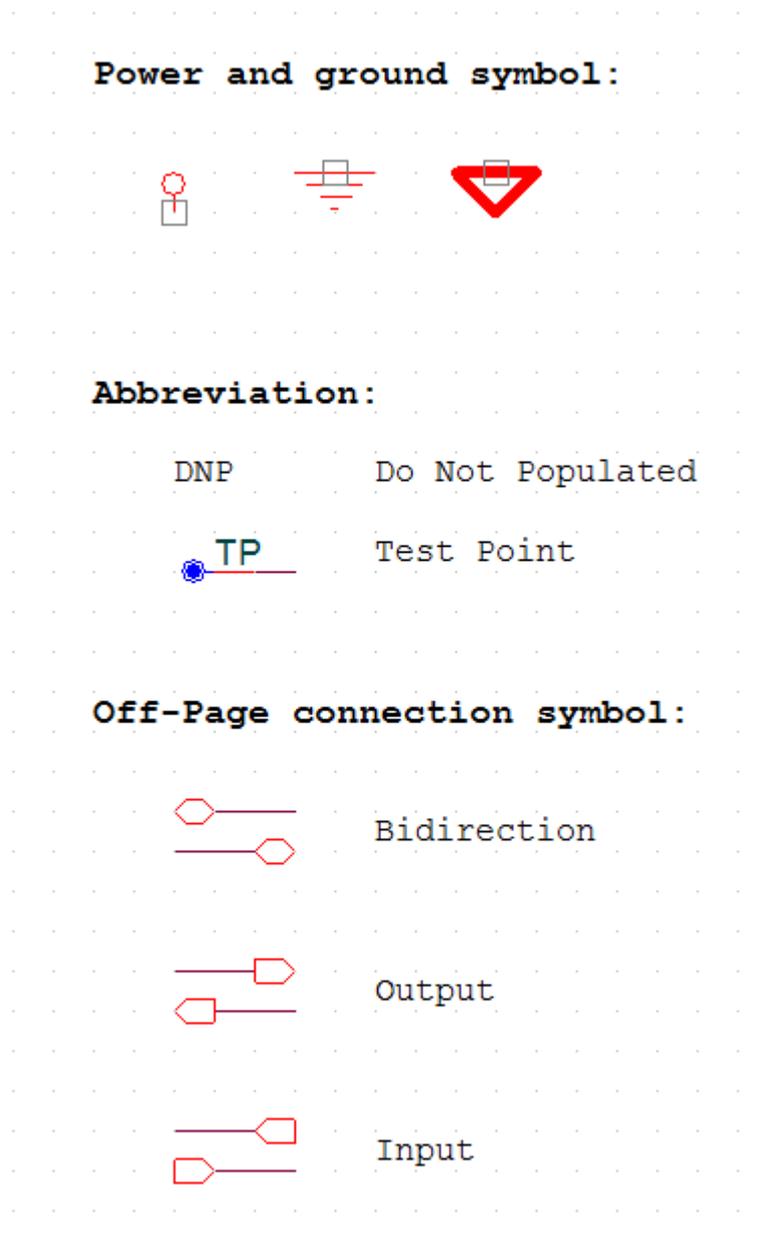


Table 1 Schematic Power Naming

+ADP_MAIN	Power source to the overall system. Before DCDC converter with UVP and OVP protection circuit.
+VDD_RTX	Main power to RTX module. Voltage range is from 5V to 24V.
+V3A	3.3V standby power.
+VDD_RTC	RTC backup power to RTX module. Combine with +V3A and coin battery.
+V3	3.3V IO power supply.
+V5	5V IO power supply.
+V12	12V IO power supply.

2. Infrastructure: Connector, Power Delivery, System Management

2.1 Module Connector

The RTX 2.0 Module Connector is well described in The RTX 2.0 Specification and the complete description is not repeated here. RTX 2.0 Module connector is a low profile of board to board connector. There are 4 pairs of 100 pins so each connector has 400 pins. The option mating height of the connector is 3mm or 5mm depending on the system design.

Various height profiles are available for the RTX 2.0 Module connector. The lowest profile available has a Carrier Board PCB top-side to Module PCB bottom-side separation of 2.5mm, and connector mating height of 3mm.

Figure 2: Connector Pins A1 to A100

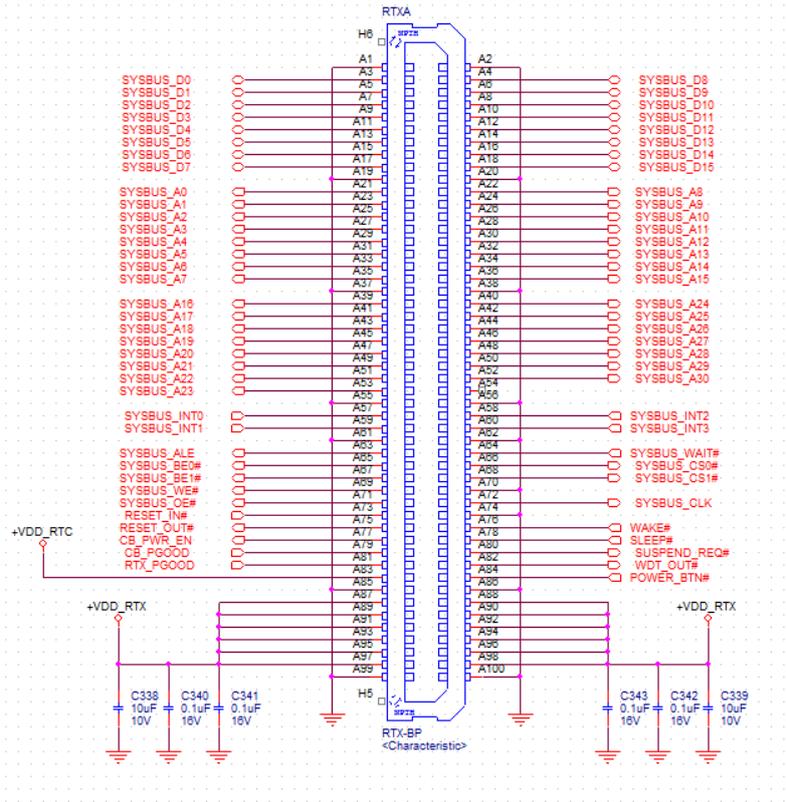


Figure 3: Connector Pins B1 to B100

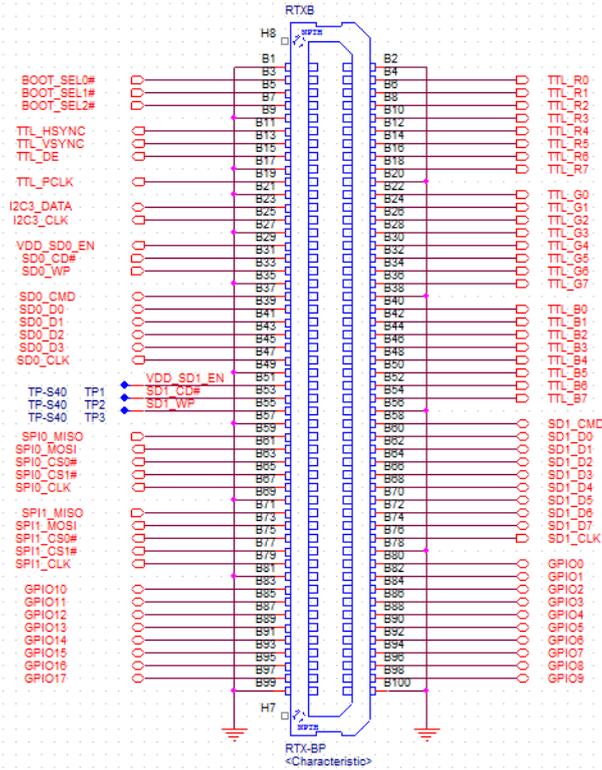


Figure 4: Connector Pins C1 to C100

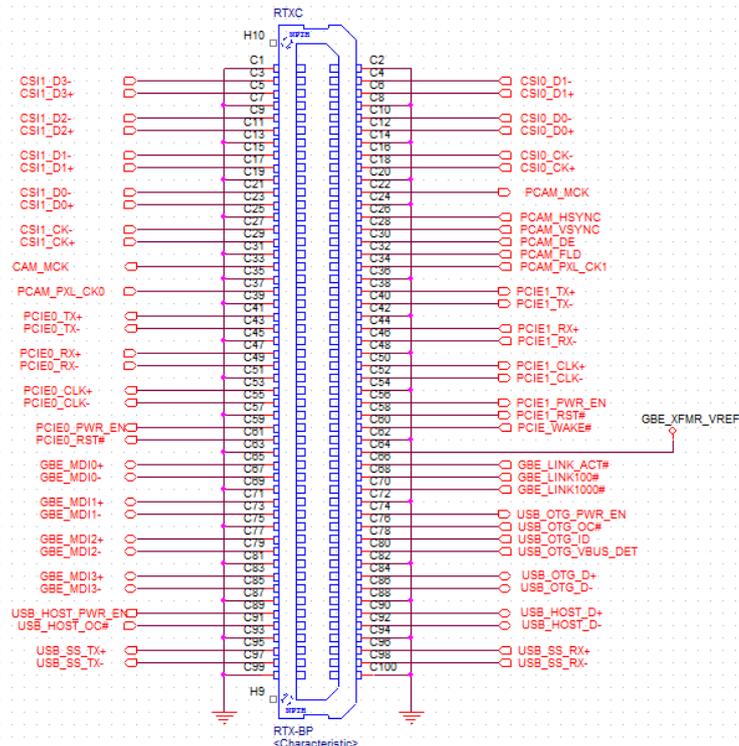
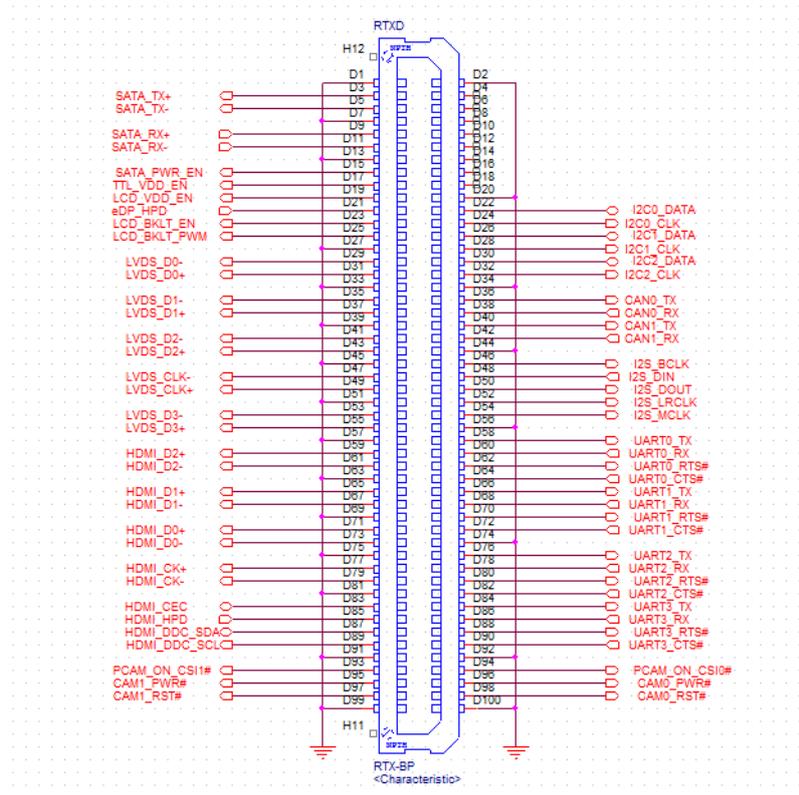


Figure 5: Connector Pins D1 to D100



2.2 Module Power

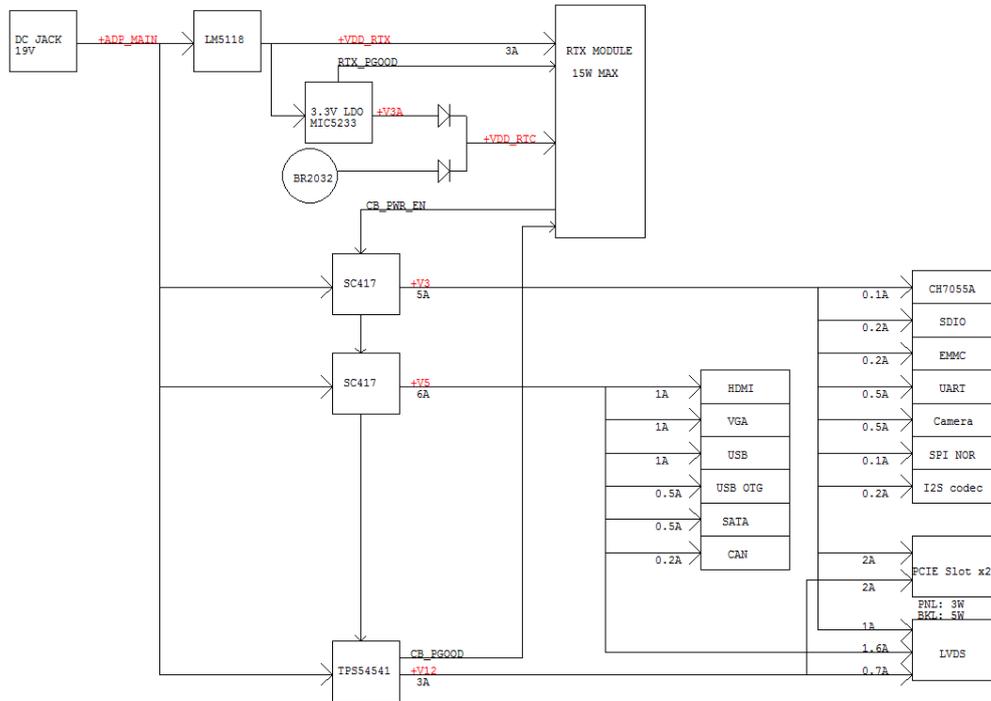
2.2.1 Input Voltage Range

RTX 2.0 Modules accept input power voltage from 5V to 24V. Power Input can be fixed 5V, 12V, 19V or Variable voltage input from 5V to 24V DC Power supply.

2.2.2 Input Voltage Rise Time

There is no requirement for Module HW specification on the module power supply rise time. Most power rails will add input capacitors for the transient response to reduce rippling on the power rails. When the system powers on at the initial T0 state, input capacitors create a surge current in the power supply, and this may overpower some of the components (MOSFET Pd). So we recommend adding a soft-start circuit to reduce surge currents at the initial state as below.

Figure 7: Basic Module and Carrier Power Path



2.3 Module I/O Power

RTX 2.0 only supports 3.3V I/O except USB_OTG_VBUS_DET is 5V. HDMI control (DCC) signals and VGA control (DCC) are 3.3V I/O on module. HDMI control (DCC) signals and VGA control (DCC) signals are 5V at sink (Devices) and have a level shift between +3V and +5V. The recommendation for the gate circuit is as below (IC level shift is acceptable, but the cost is higher.)

Figure 8: MOSFET Level Shift

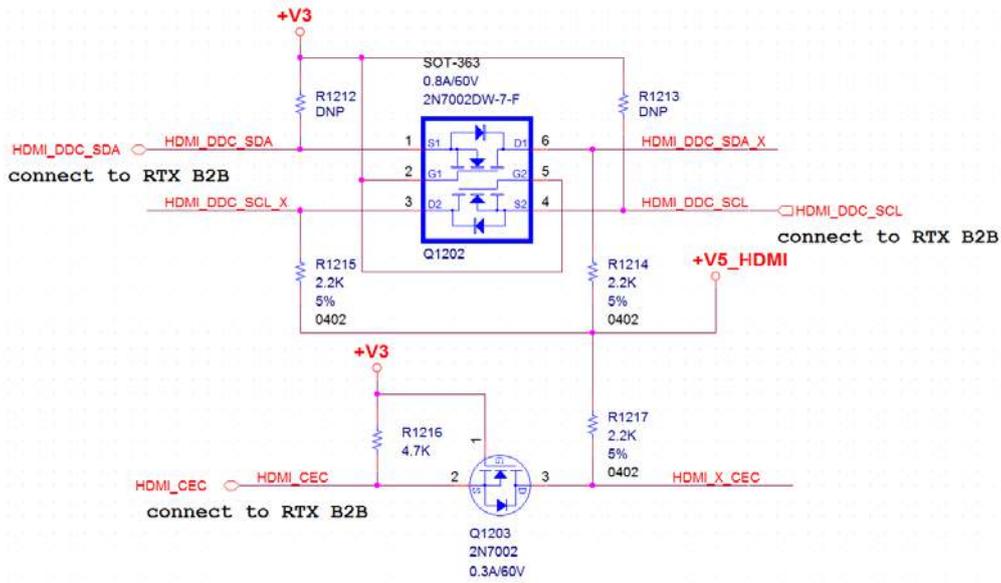
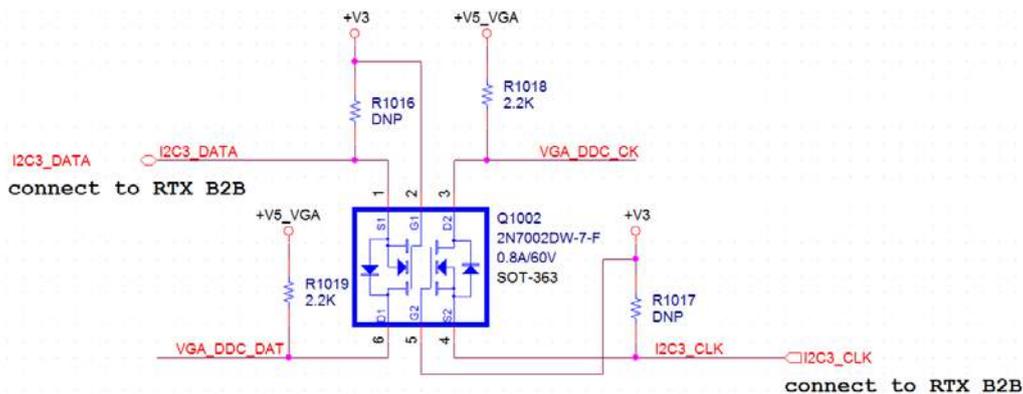


Figure 9: VGA DDC Signals Level Shift Gate circuit.



2.4 RTX_PGOOD and CB_PGOOD

Module board has the MCU to control the power sequence. When push power on button, the MCU makes sure all power rails on the module are ready, then releases RTX_PGOOD to enable carrier board power rails. After all the power rails on the carrier board are ready, the CB_PGOOD function is issued to the module board and MCU to initialize and power on the SOC.

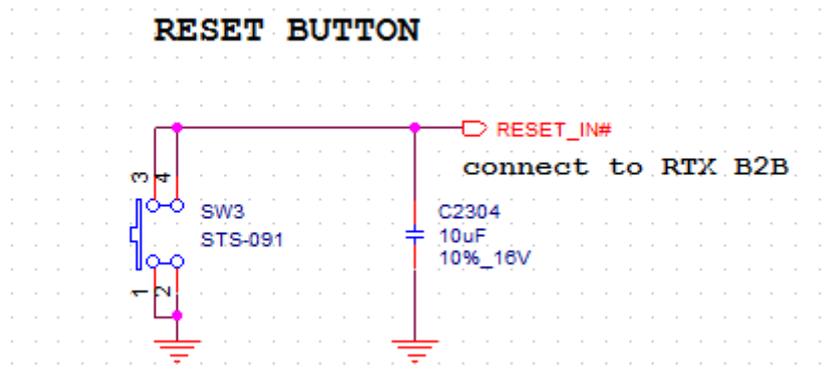
2.5 CB_PWR_EN

In order to make sure all power rails on the RTX module are ready for all devices, and the module power rails and SOC are ready, the MCU on module will release CB_PWR_EN to power on the carrier board power rails.

2.6 RESET_IN Module

The RTX RESET_IN# signal may be used to force a RTX system reset. It is an input to the module that pulls up resistance on the module. If implemented by the carrier board, request an open drain circuit or a switch to GND should be used. An example is show below.

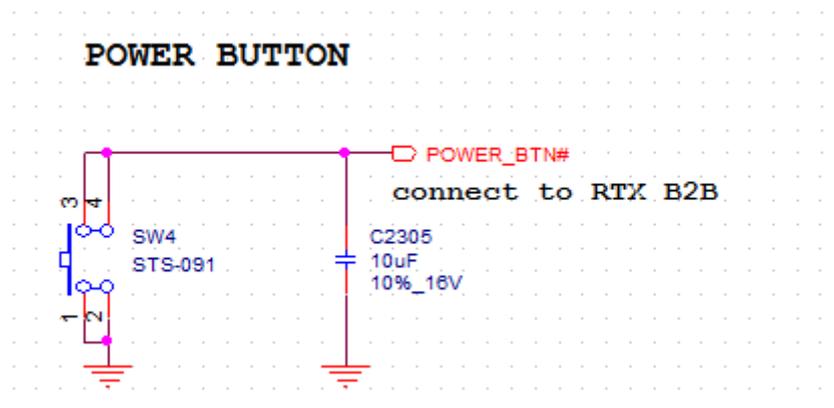
Figure 10: Reset Button



2.7 Power Button

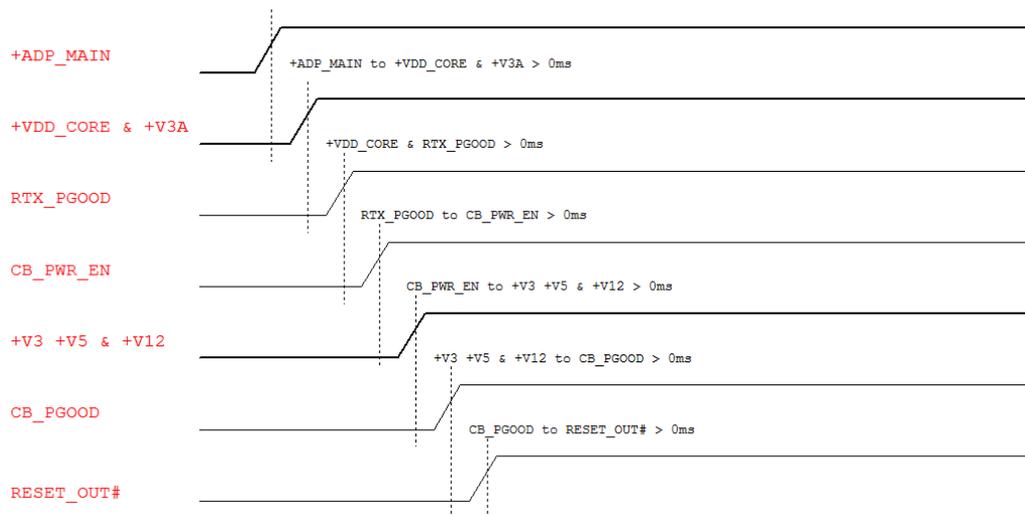
RTX not only defines a pin to allow the implementation of a carrier board power button, but also uses the MCU to control the power sequence on the module board and carrier board to make sure power rails are consistent. Please refer to the 2.8 Power up Sequence diagram.

Figure 11: Power Button



2.8 Power up Sequence

Figure 12: Power up Sequence



2.9 Boot Selection

2.9.1 Boot Definitions

Most SOC used on RTX Modules have the following attributes.

Step 1: SOC has an internal ROM. The internal ROM code is executed after the SOC is reset. This ROM code is provided by the silicon vendor and is inside the SOC.

Step 2: A set of SOC strap pins are used to option what SOC physical device interfaces (SATA, SD Card, SPI, eMMC, etc.) will be used for the Step 2 boot process.

Step 3: The SOC pin configuration is very flexible that most of the SOC pins can be used for several functions, and the RTX Module designer must choose a pin configuration that works for the design configuration. The SOC pin configuration is set by a Boot Configuration Table that is read from external boot media (SATA, SD Card, SPI, eMMC, etc).

There are 3 steps in the boot process:

Step 1: Internal SOC ROM execution

Step 2: Boot from non-volatile memory external to the SOC: BCT is loaded and various other system parameters are configured

Step 3: Operating System Loading

The Operating System load may occur from the same memory as Step 2 BCT boot, or step 2

code may pass the Operating System loading from other devices like USB drive or SATA drive.

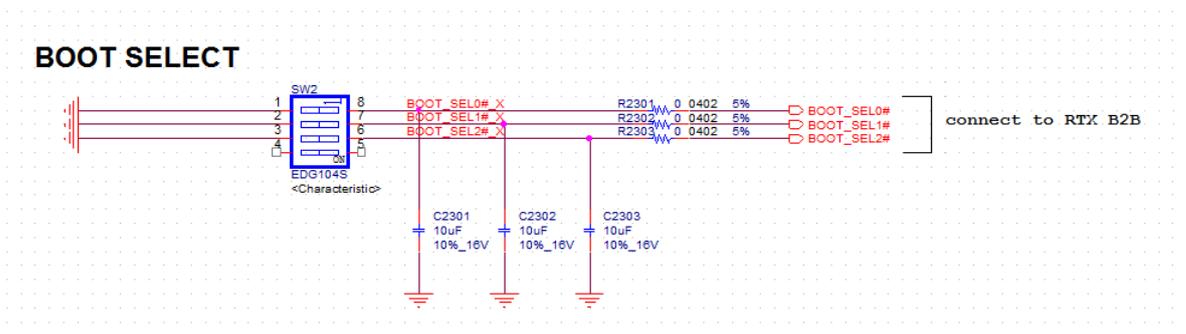
2.9.2 RTX BOOT_SEL Pins

RTX 2.0 HW specification defines 3 GPIO pins as optional Boot Sources from BOOT_SEL0# to BOOT_SEL2#. They can be used to inform the module what boot device to BCT boot from. The table below is a BOOT source and BOOT_SEL mapping and reference circuit table for the carrier board.

Table 2: BOOT Device Selection

	Carrier Connection			Boot Source
	BOOT_SEL2#	BOOT_SEL1#	BOOT_SEL0#	
0	GND	GND	GND	Carrier SATA
1	GND	GND	Float	Carrier SD Card
2	GND	Float	GND	Carrier eMMC Flash
3	GND	Float	Float	Carrier SPI
4	Float	GND	GND	Module device (NAND, NOR) – vendor specific
5	Float	GND	Float	Remote boot (GBE, serial) – vendor specific
6	Float	Float	GND	Module eMMC
7	Float	Float	Float	Module SPI

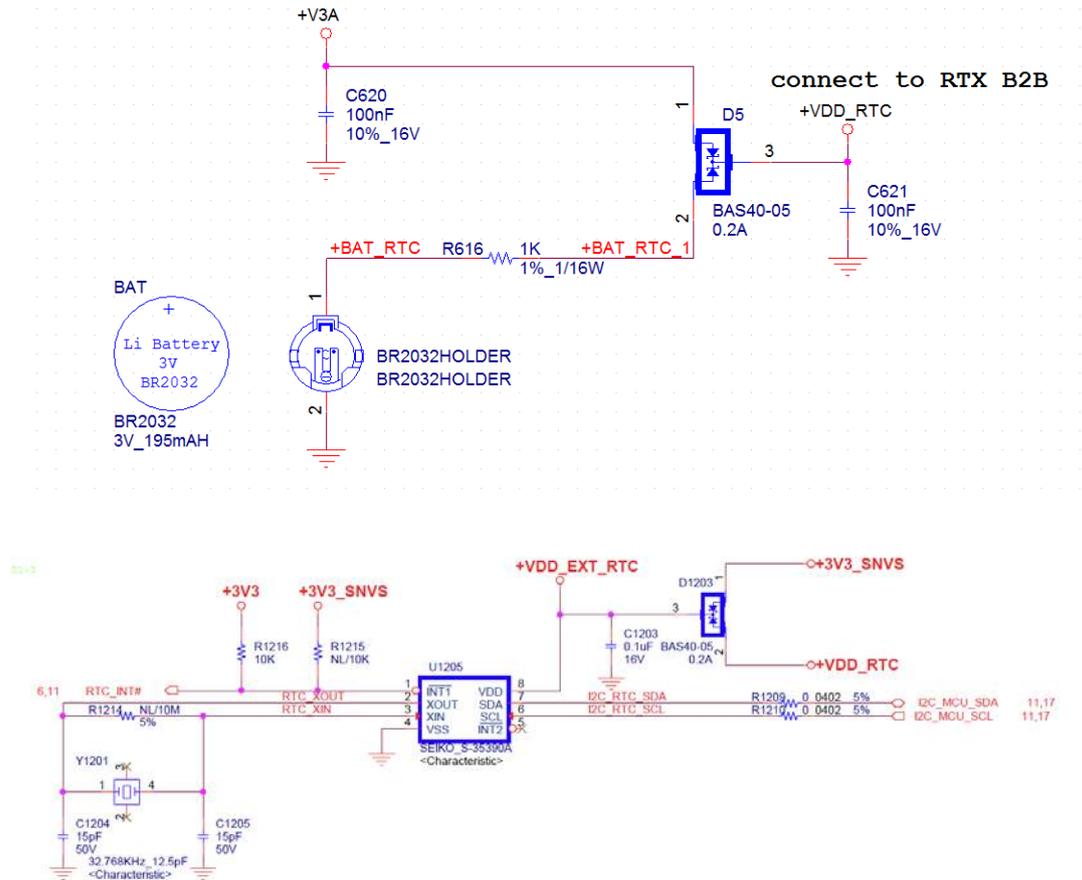
Figure 13: BOOT Select Function



2.10 RTC Backup Power

The MCU module to control power on sequence needs to be always powered to enable I2C on MCU.

Figure 14: RTC and CMOS circuit



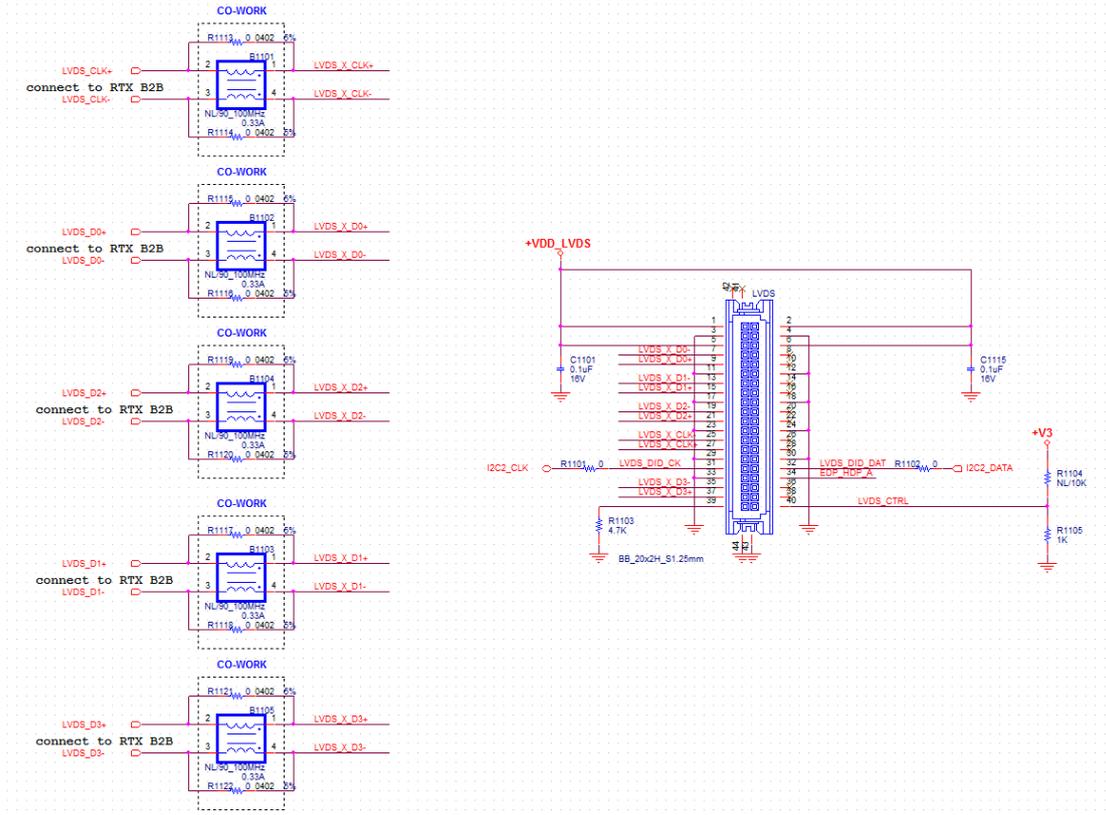
3. Display Interfaces

3.1 Module LVDS

3.1.1 Display – 18/24 bits LVDS LCD Single Channel

The LVDS interface module is used with single channel LVDS displays 18/24bits. Typically supporting LVDS 18-bit single channel operation (3 data pairs plus one clock pair) and supporting LVDS 24-bit single channel operation (4 data pairs plus one clock pair). Please refer to your LCD panel vender spec to define your LVDS cable. The LVDS interface uses differential signals and impedance is 100 ohms. We recommend using coax type cables to control impedance matching to meet with the signal integrity spec. Add grounding pins next to the LVDS differential pair with current loop and EMC performance.

Figure 15: LVDS interface



Reserve Display LED backlight has 5V and 12V options via jumper setting.

Figure 16: LED Backlight Voltage Selections

3.1.2 Display Parameter and EDID

The E-EDID Standard defines requirements and options for data structures that enable a display (Sink) to inform the host (Source) about its identity and capabilities. This standard also makes recommendations for some data fields. Host (Source) devices are required to read and properly handle the data that a display (Sink) provides. The EDID data structure is independent of the communications protocol used between the display (Sink) and the host (Source). Enhanced EDID defines a basic data structure (known as BASE EDID or block 0) of 128 bytes that all compliant displays shall supply. E-EDID also defines the rules for how EXTENSIONS may be added to the BASE structure.

EDID of I2C on Module is 3.3V. If your panel spec of EDID interface is 5V, please add level shift from 5V to 3.3V.

3.1.3 Power Sequence of LVDS Panel Requirement

Figure 18: Power Sequence of LVDS Panel.

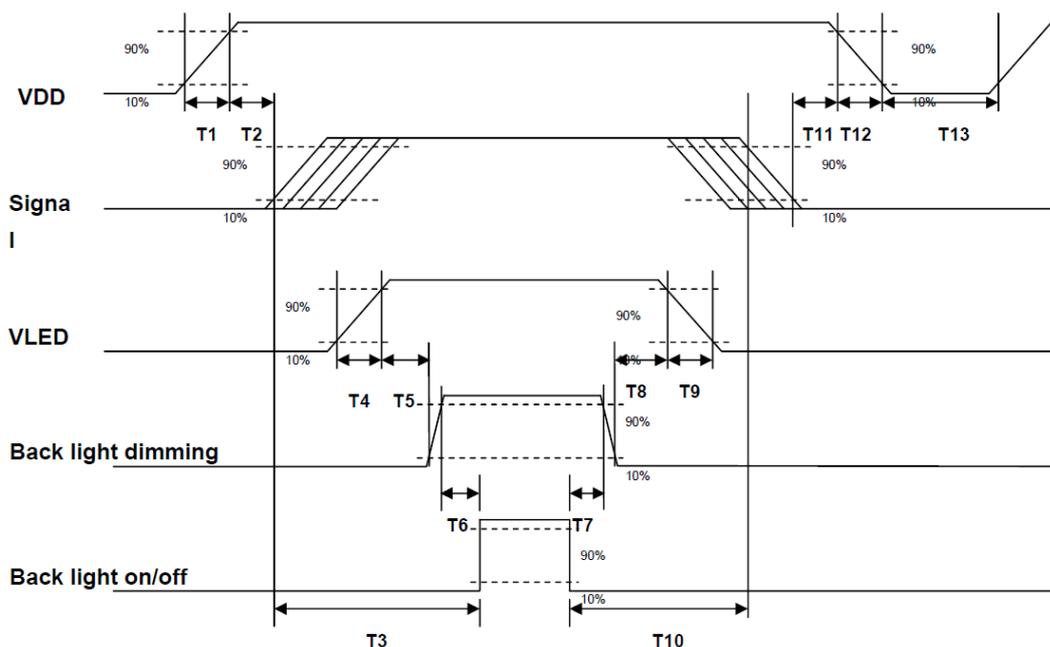


Figure 18 is about the LCD panel power sequence, each vendor may define it slightly differently. Please refer to each specific panel specification that you implement in your system and work with SW team to fine tune it.

3.1.4 Power Delivery of LVDS panel

The carrier board provides the power supply for flat panels. The power delivery path from the carrier board to panel may have variable DC resistance to cause voltage drops and panel display issues, so you need to meet the power tolerance on the panel spec for voltage. Most carrier board designs may add MOSFET to the control power sequence. MOSFET has RDs



ON the inside to cause slight voltage drops, PCB and LVDS cables also have similar DC resistance. Consider the worst case scenarios for power consumption and total DC resistance on the path to make sure voltage drops meet the panel specification.

3.2 Embedded DisplayPort (eDP) Display

3.2.1 eDP interface

Embedded DisplayPort (eDP) was developed to be used specifically in embedded display applications. eDP will add new system capabilities while reducing system cost, power, and size. An eDP cable is recommended and uses micro-coax with a differential impedance of 85~110 ohms, cable AWG is 40. In the meantime, consider Differential Insertion Loss, Differential Return Loss, Differential FEXT cables that should include PCB and connector loss. Most applications of eDP panels are for high resolution 2K or 4K applications.

3.2.2 eDP/LVDS LCD Pin Sharing

eDP interface also shares LVDS interface as in the table below. LVDS interface or eDP interface are displayed.

Table 3: LVDS / eDP Pin Assignment

Pin	LVDS	eDP
Location		
D31	LVDS_D0+	EDP_TX0+
D29	LVDS_D0-	EDP_TX0-
D37	LVDS_D1+	EDP_TX1+
D35	LVDS_D1-	EDP_TX1-
D43	LVDS_D2+	EDP_TX2+
D41	LVDS_D2-	EDP_TX2-
D55	LVDS_D3+	EDP_TX3+
D53	LVDS_D3-	EDP_TX3-
D49	LVDS_CLK+	EDP_AUX+
D47	LVDS_CLK-	EDP_AUX-
D19	LVDS_VDD_EN	EDP_VDD_EN
D23	LVDS_BKLT_EN	EDP_BKLT_EN
D25	LVDS_BKLT_PWM	EDP_BKLT_PWM
D32	I2C2_CLK (LVDS_I2C_CK)	No use RSVD
D30	I2C2_DATA (LVDS_I2C_DAT)	No use RSVD
D21	No use	EDP_HPD



3.3 HDMI

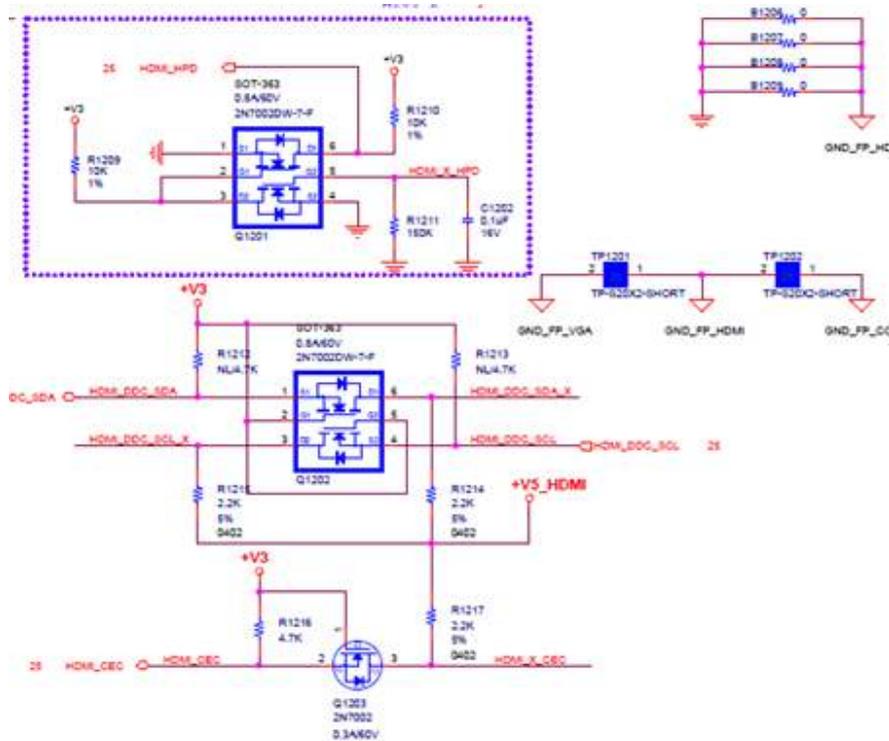
Note: HDMI logo and related products should be licensed. Please refer to the HDMI organization (www.hdmi.org) and Module vendors.

HDMI data pairs may be routed directly from module pins to a carrier board's HDMI connector. The HDMI connector is a hot-plug interface. It is important to consider ESD issues with HDMI. ESD protection is recommended to be added on all HDMI lines. ESD protection on the data lines must be low capacitance to avoid degrading signal integrity on HDMI high speed signals. ESD protection should be located close to the HDMI connector.

The RTX pins HDMI_DDC_SDA, HDMI_DDC_SCL and HDMI_CEC require level shifting from module I/O 3V to the 5V. These 3 signals should meet the HDMI DDC spec.

Based on the requirements set forth in the HDMI Specification Version 1.3a, compliance requires each node sourcing a 5V power signal to be regulated and well protected. This 5v source must be limited current and also provide reverse current protection for many system scenarios. Section 4.2.7 of Version 1.3a provides full details of the regulation requirements. In summary as below, A source shall provide a voltage between 4.8V and 5.3V, implement over-current protection of less than 0.5A, and supply a minimum of 55 mA. A sink shall not draw more than 10 mA from the power signal when powered on. Assume any voltage within 4.7V and 5.3V indicates a source is connected.

Figure 19: HDMI interface



Discrete circuit may be referred above. The integrated circuit is TI TPD12S016. HW designers can evaluate which board size and cost they prefer.

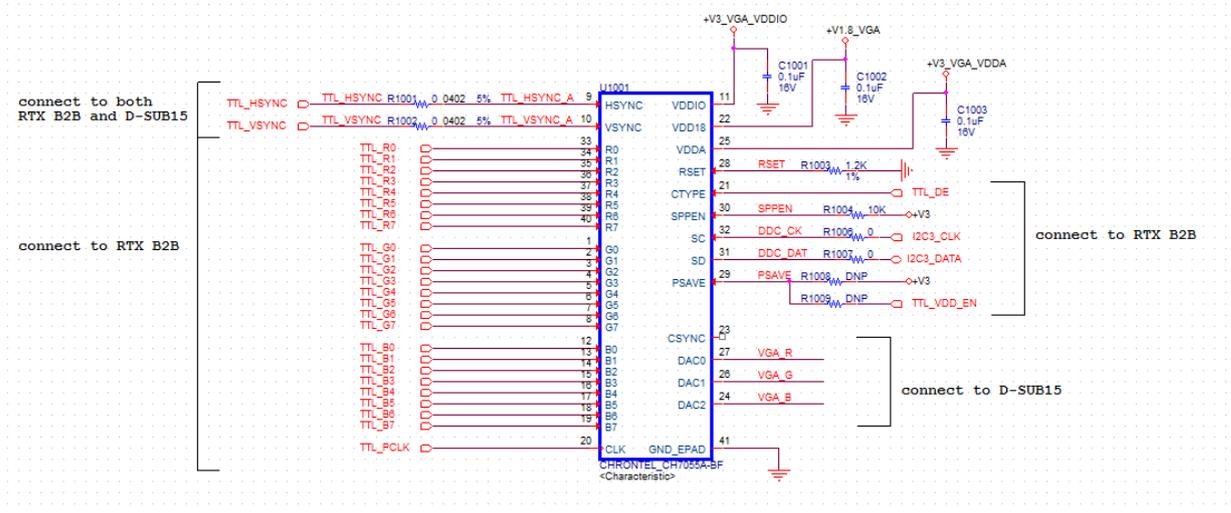
3.4 Parallel LCD

Refer to the parallel LCD panel spec to fine tune the timing and power up sequence to meet the LCD specification.

3.5 VGA

The RTX 2.0 module does not support VGA interface. Some embedded applications may need a VGA interface. The alternative is to use a parallel LCD interface to add Triple High Speed Video DAC (CH7055A) to transfer. The reference circuit is shown below. Please refer to Chrontel design note and application.

Figure 20: Parallel LCD Interface to VGA Interface



4. Low/Medium Speed Serial I/O Power Interfaces

4.1 Asynchronous Serial Ports

4.1.1 RS-232 Ports

The RTX 2.0 module asynchronous serial ports run at 3.3v I/O logic levels. The transmit and receive data lines from and to the module are active high, and the handshake lines are active low. If the asynchronous ports are to interface with RS232 level devices, then a carrier RS-232 transceiver is required. The logic side of the transceiver must be able to run at 3.3 I/O levels. The selection of 3.3v I/O compatible transceivers is a requirement. The Maxim MAX3232, illustrated in the figures below. The MAX3232 can operate at maximum speeds 1 Mbps. The transceivers invert the polarity of the incoming and outgoing data and handshake lines.

Figure 21: RS232

4.2.1 General

The I2C-bus is a de facto world standard that is now implemented in over 1000 different ICs manufactured by more than 50 companies. Additionally, the versatile I2C-bus is used in various control architectures such as System Management Bus (SMBus), Power Management Bus (PMBus), Intelligent Platform Management Interface (IPMI), Display Data Channel (DDC) and Advanced Telecom Computing Architecture (ATCA).

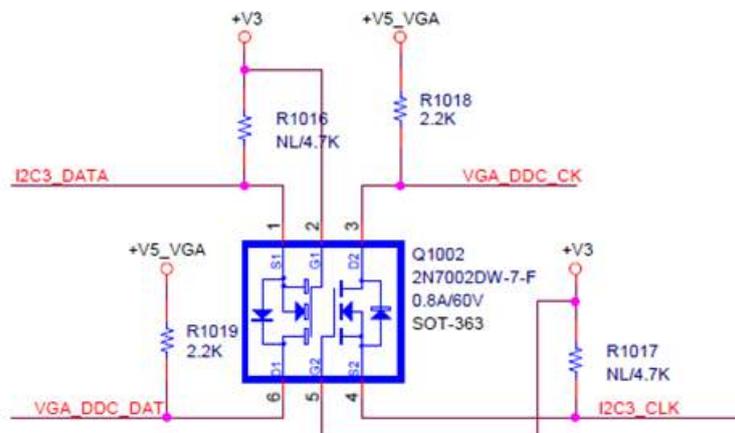
Here are some of the features of the I2C-bus:

- Only two bus lines are required; a serial data line (SDA) and a serial clock line (SCL).
- Each device connected to the bus is software addressable by a unique address and simple master/slave relationships exist at all times; masters can operate as master-transmitters or as master-receivers.
- It is a true multi-master bus including collision detection and arbitration to prevent data corruption if two or more masters simultaneously initiate data transfer.
- Serial, 8-bit oriented, bidirectional data transfers can be made at up to 100 Kbit/s in Standard-mode, up to 400 Kbit/s in Fast-mode, up to 1 Mbit/s in Fast-mode Plus, or up to 3.4 Mbit/s in High-speed mode, and serial, 8-bit oriented, unidirectional data transfers up to 5 Mbit/s in Ultra Fast-mode. On-chip filtering rejects spikes on the bus data line to preserve data integrity. The number of ICs that can be connected to the same bus is limited only by a maximum bus capacitance. More capacitance may be allowed under some conditions.

4.2.2 I2C Level Transition, Isolation and Buffering

MOSFET is one of methods to level shift from 5v to 3.3v as shown in the below figure. Review MOSFET Vgs on voltage to meet your level shift requirement and body diode direction to avoid voltage leakage when the system suspends different power rails.

Figure 24: I2C Level Shift



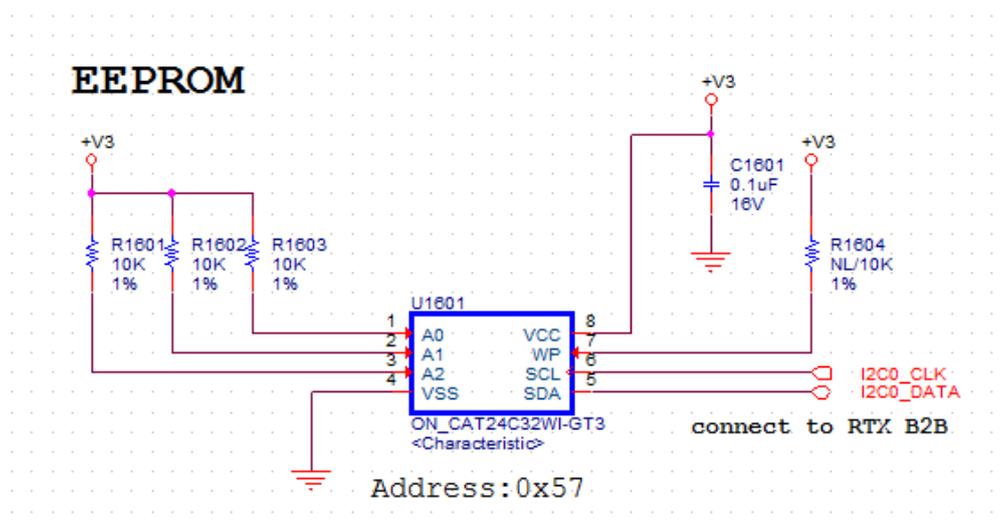
4.2.3 I2C_PM Bus EEPROMs

The module I2C is rated at 3.3v and draws 3.3v inside, with each power rail at 3.3v. The layout topology of I2C bus is daisy chain. I2C operates Standard-mode (100 Kbit/s), Fast-Mode (400 Kbit/s), Fast-mode Plus (1 Mbit/s) and High-speed mode (3.4 Mbit/s) for Bi-direction bus. For instance, Fast-mode Plus (Fm+) devices offer an increase in I2C-bus transfer speeds and total bus capacitance. Fm+ devices can transfer information at bit rates of up to 1 Mbit/s, yet they remain fully downward compatible with Fast- or Standard-mode devices for bidirectional communication in a mixed-speed bus system. The same serial bus protocol and data format is maintained as with the Fast- or Standard-mode system. Fm+ devices also offer increased drive current over Fast- or Standard-mode devices allowing them to drive longer and/or more heavily loaded buses so that bus buffers do not need to be used. The drivers in Fast-mode Plus parts are strong enough to satisfy the Fast-mode Plus timing specification with the same 400 pF load as Standard-mode parts. To be backward compatible with Standard-mode, they are also tolerant of the 1 μ s rise time of Standard-mode parts. In applications where only Fast-mode Plus parts are present, the high drive strength and tolerance for slow rise and fall times allow the use of larger bus capacitance as long as set-up, minimum LOW time and minimum HIGH time for Fast-mode Plus are all satisfied and the fall time and rise time do not exceed the 300 ns t_f and 1 μ s t_r specifications of Standard-mode. Bus speed can be traded against load capacitance to increase the maximum capacitance by about a factor of ten.

4.2.4 General I2C Bus EEPROMs

Other I2C buses (I2C0_CLK, I2C0_DATA) operate at 3.3v I/O. The Power rail is 3.3v so no need to add level shift.

Figure 25: EEPROM I2C



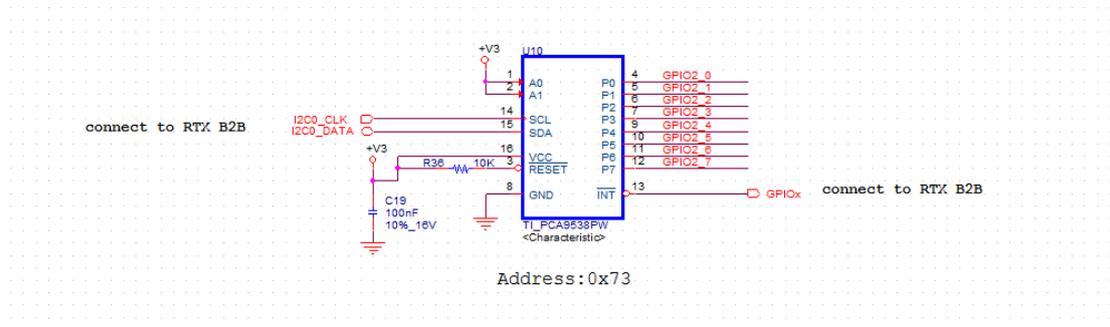
4.2.5 I2C Based IO Expanders

I2C has 4-channel I2C bus switch device to expand I2C bus and I/O devices. NXP/TI

PCA9545A/45B/45C is a quad bidirectional translating switch controlled via the I2C-bus. The SCL/SDA upstream pair fans out to four downstream pairs, or channels. Any individual SCx/SDx channel or combination of channels can be selected, determined by the contents of the programmable control register. Four interrupt inputs, INT0 to INT3, one for each of the downstream pairs, are provided.

An active LOW reset input allows the PCA9545A/45B/45C to recover from a situation where one of the downstream I2C-buses is stuck in a LOW state. Pulling the RESET pin LOW resets the I2C-bus state machine and causes all the channels to be deselected as does the internal power-on reset function. The pass gates of the switches are constructed such that the VDD pin can be used to limit the maximum high voltage which is passed by the PCA9545A/45B/45C.

Figure 26: I2C IO Expanders



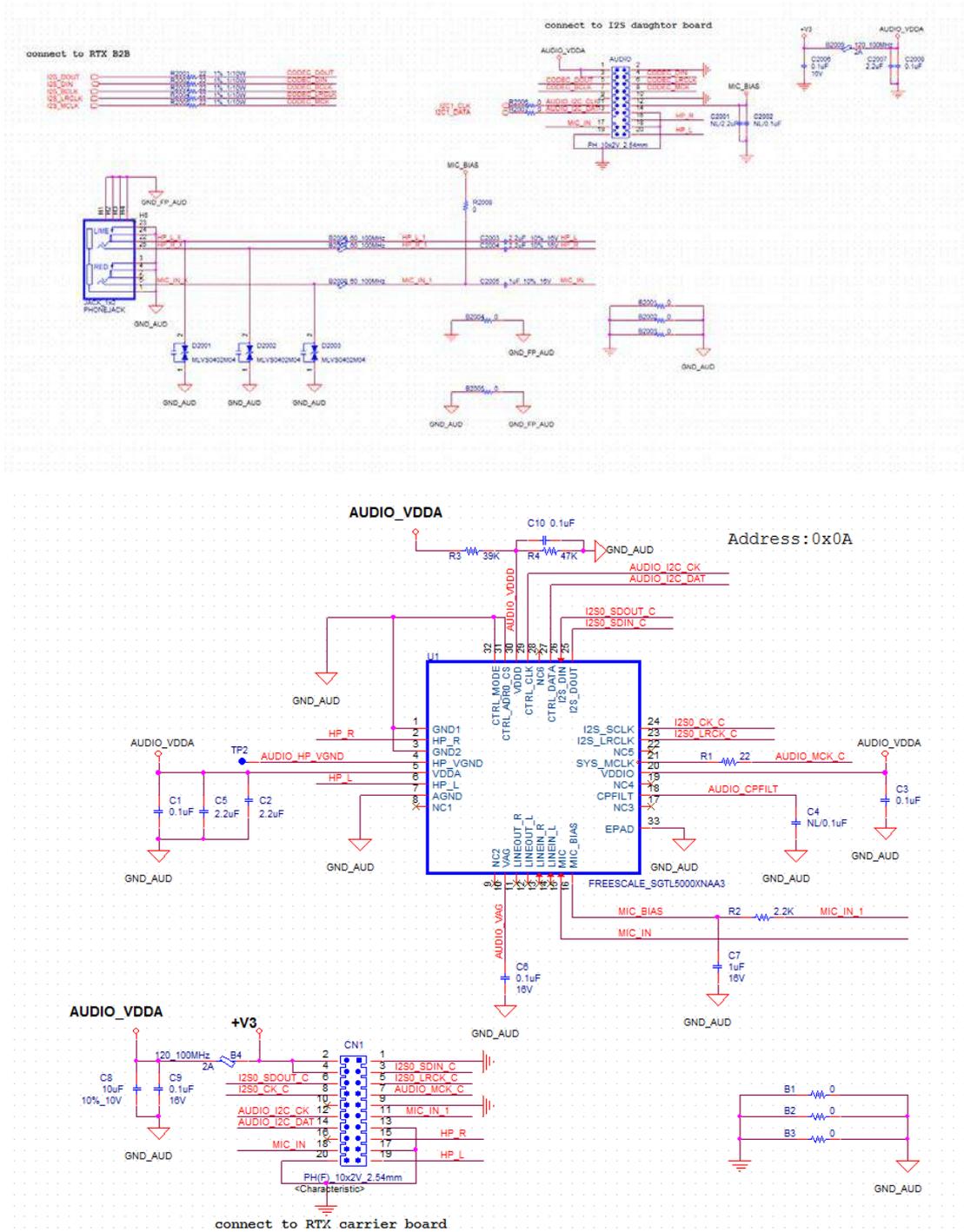
4.3 I2S Interfaces

4.3.1 General

This standard was introduced in 1986 by Philips (now NXP) and was last revised in 1996. The I2S protocol outlines one specific type of PCM digital audio communication with defined parameters outlined in the Philips specification. The bit clock pulses once for each discrete bit of data on the data lines. The bit clock frequency is the product of the sample rate, the number of bits per channel and the number of channels.

4.3.2 Freescale SGTL5000 I2S Audio Example

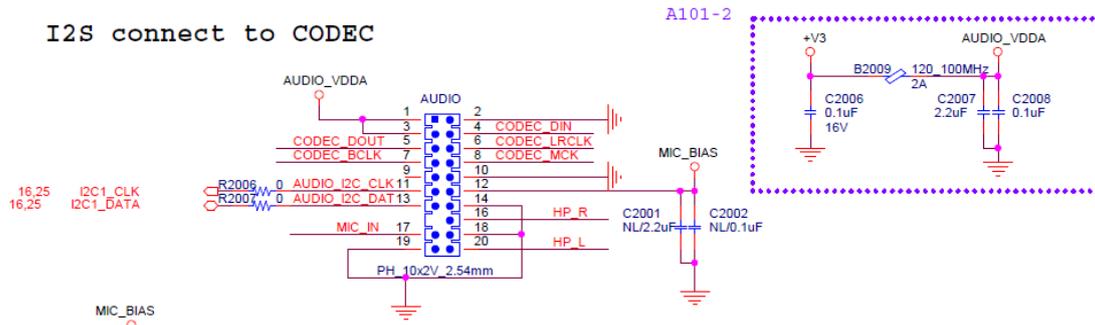
Figure 27: Freescale I2S Audio



4.3.3 Intel High Definition Audio Over I2S2

Figure 28: Daughter board for Intel HD audio

I2S connect to CODEC



4.4 SPI Interface

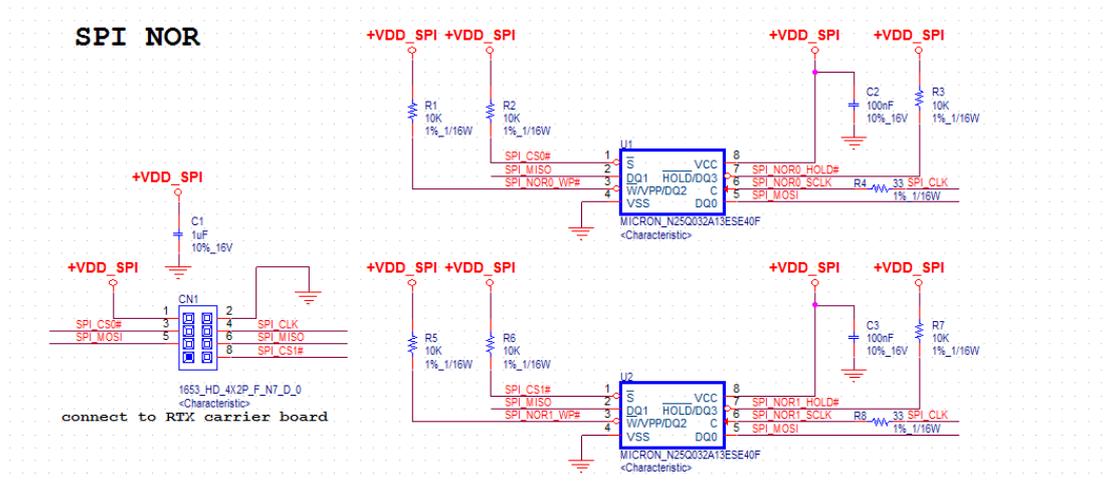
4.4.1 General

The Serial Peripheral Interface (SPI) bus is a full duplex synchronous serial communication interface specification used for short distance communication. The interface was developed by Motorola and has become a de facto standard. SPI devices communicate in full duplex mode using a Master-Slave architecture with a single master. The master device originates the frame for reading and writing. Multiple slave devices are supported through selection with individual slave select by CS lines.

4.4.2 RTX Implementation

The RTX Module will be always the SPI master. And there are two SPI interfaces on RTX Modules.

Figure 29: SPI ROM



4.5 CAN Bus

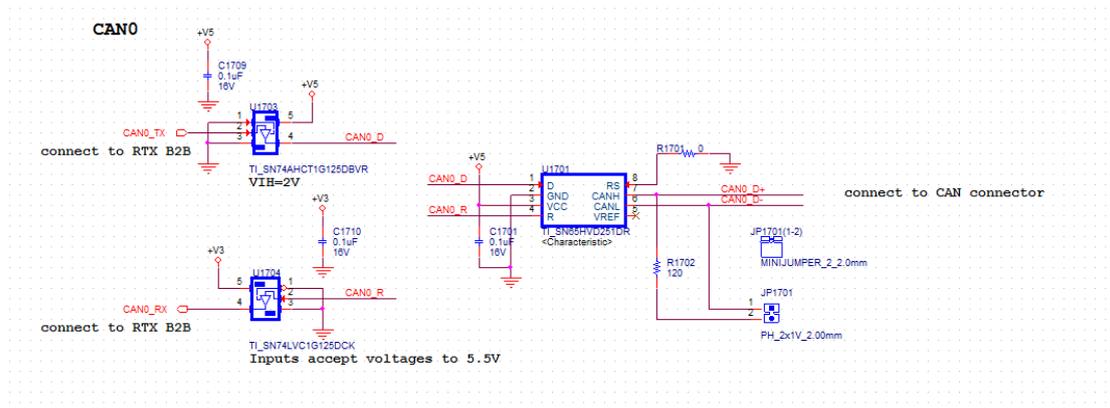
4.5.1 General

The Controller Area Network (CAN) is a serial communications protocol which efficiently supports distributed real-time control with a very high level of security. Its domain of application ranges from high speed networks to low cost multiple wiring. A maximum signaling rate is 1 Mbps.

4.5.2 RTX Implementation

The RTX spec support 2 logic level CAN ports. Carrier board is required to implement CAN PHY as below. The connector is small form factor for demo board. This demo circuit shows 120 ohms terminations across the CAN pair.

Figure 30: CAN Bus transceiver



4.5.3 Isolation

The ISO 1050 is a galvanically isolated CAN transceiver that meets the specification ISO11898-2 standard. The device has logic input and output buffers separated by a silicon oxide (SiO₂) insulation barrier that provides galvanic isolation of up to 5000 Vrms for 1050DW and 2500 Vrms for 1050DUP.

5. High Speed Serial I/O Interfaces

5.1 USB Bus

5.1.1 General

The USB (Universal Serial Bus) is a hot-pluggable general purpose high speed I/O standard for computer peripherals. The standard defines connector types (Type A, Type B, Mini-A, Mini-B, Micro-A and Micro-B), cabling, and communication protocols for interconnecting a wide variety of electronic devices.

The USB 2.0 Specification defines data transfer rates up to 480 Mbps (High Speed USB). A USB host bus connector uses 4 pins: a power supply pin (5V) with 500mA, a differential pair (D+ and D- pins) and a ground pin. Additionally a fifth pin, USB ID for USB-OTG that may be used which indicates whether the device operates in Host mode or a Client/Device mode.

The USB 3.0 Specification defines data rates up to 5 Gbps (Super Speed USB) that a USB host bus connector uses 9 pins: a power supply pin (5V) with 900mA, 3 differential pairs (D+ and D- pins for USB 2.0, SSRX+, SSRX-, SSTX+ and SSTX- for USB 3.0) and 2 ground pins.

RTX Modules support one USB 2.0 and one USB 3.0. USB 2.0 supports USB OTG feature.

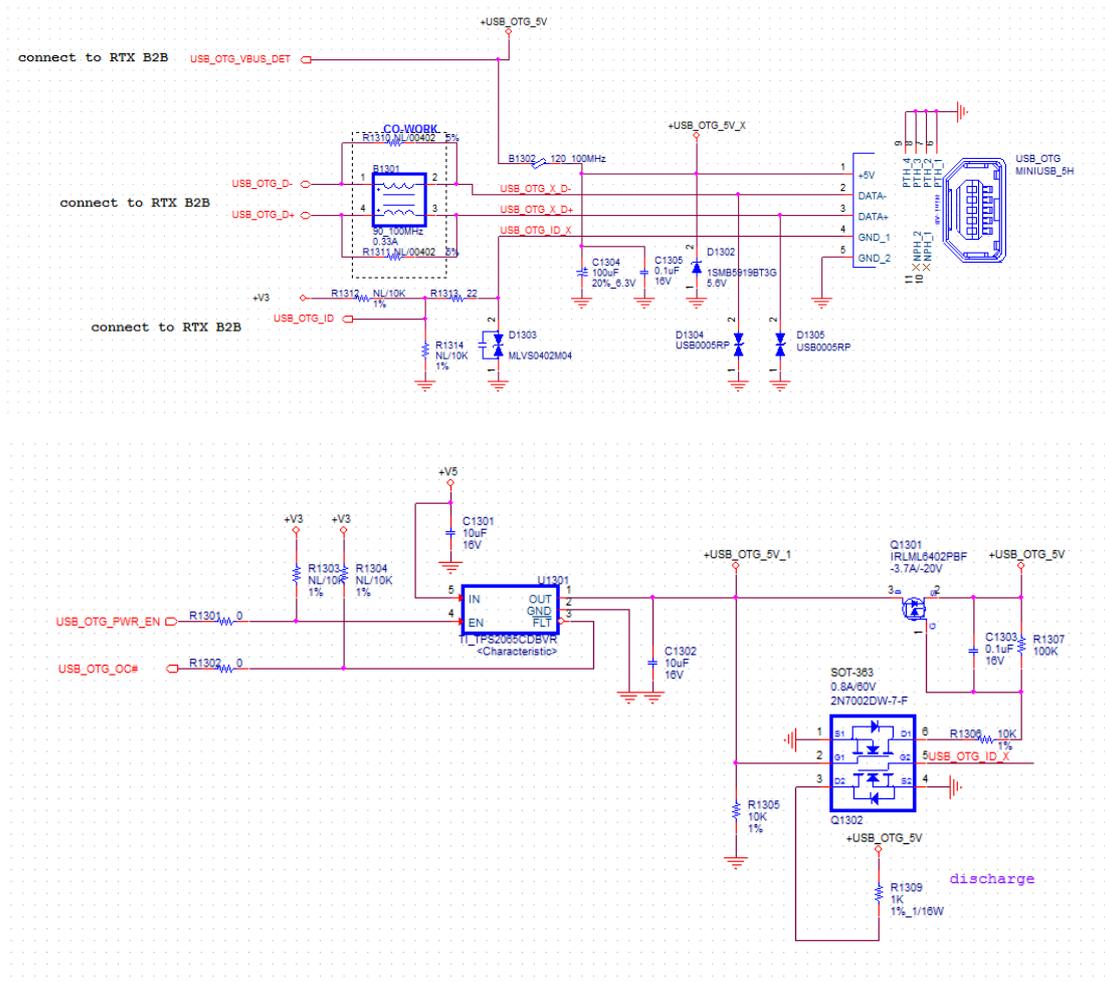
USB 2.0 port can be configured as a host, client or OTG port. OTG operation is optional.

5.1.2 USB OTG

The figure 31 shows a USB-OTG implementation on the USB 2.0 port on a Mini USB Type B connector. The ESD diodes should be placed close to the connector, and the USB differential traces routed as differential pairs in “no stub” topology. The Common choke on differential pair can reduce common mode emission for EMC radiation.

The Module USB_OTG_PWR_EN# signal controls the power switch with short circuit protection, the Texas Instruments TPS2065 that current limit is between 1A and 1.9A. 70m ohms Rds on resistance can help voltage drop.

Figure 31: USB 2.0 OTG

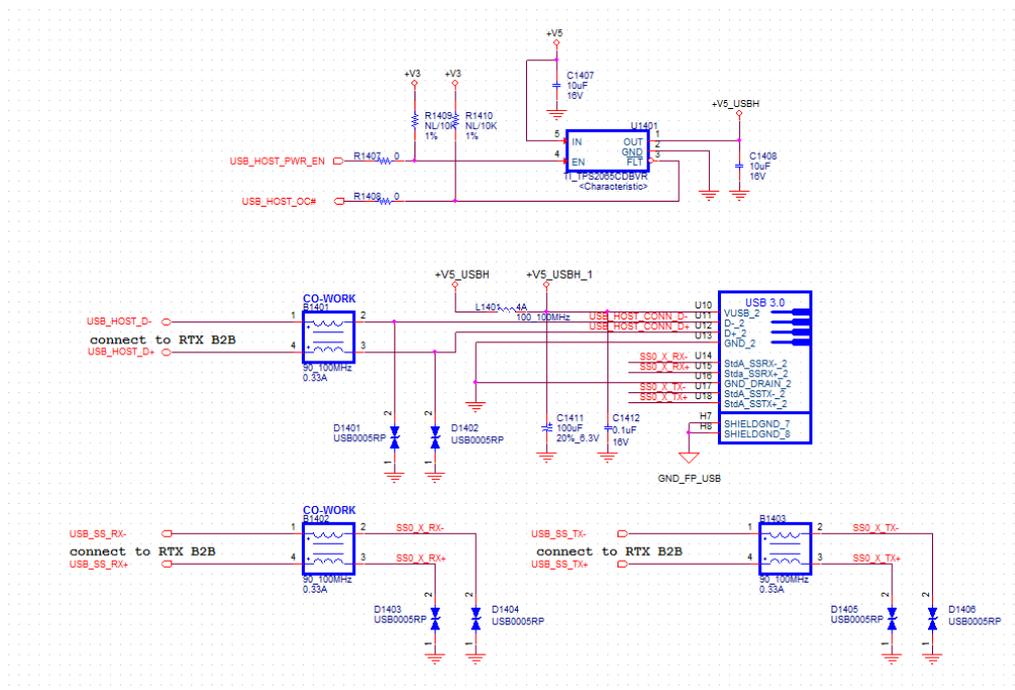


5.1.3 USB 2.0/USB 3.0 Host Ports

The figure 32 shows Carrier board implementation of USB 2.0/3.0. The ESD diodes should be placed close to the connector and low capacitance to reduce signal integrity of USB 3.0. And the USB differential traces routed as differential pairs in “no stub” topology. The Common choke on differential pair can reduce common mode emission for EMC radiation.

The Module USB_HOST_PWR_EN# signal controls the power switch with short circuit protection, the Texas Instruments TPS2065 that current limit is between 1A and 1.9A. 70m ohms Rds on resistance can help voltage drop.

Figure 32: USB 3.0 IO

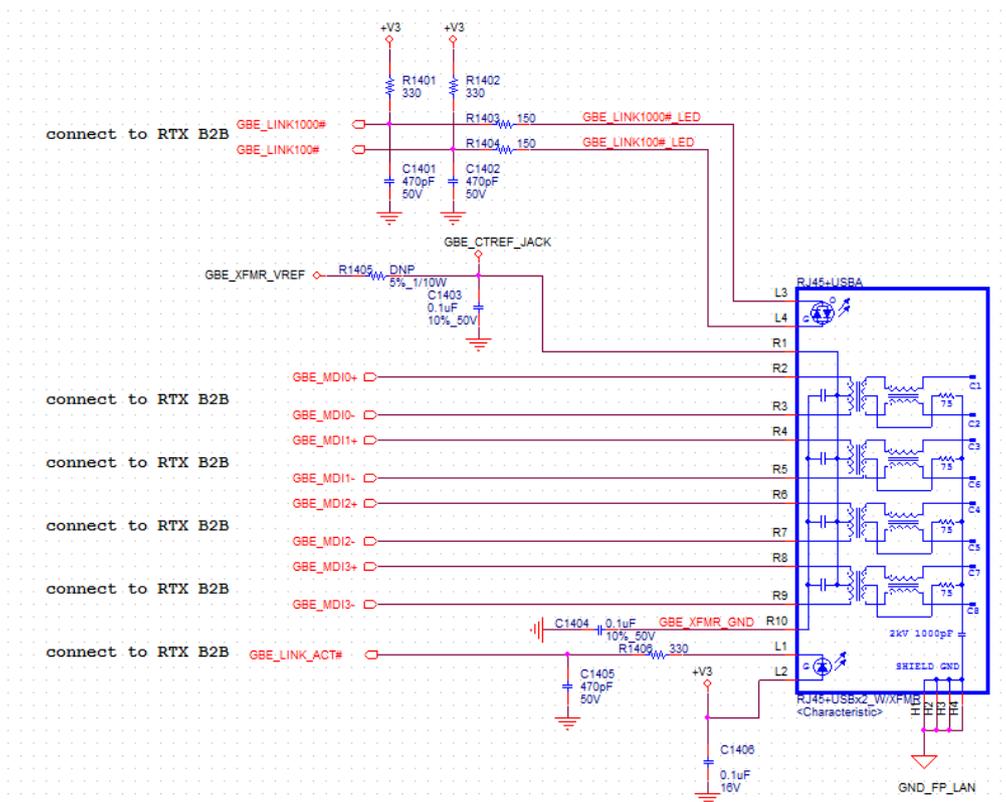


5.2 GBE

5.2.1 GBE Carrier Connector Implementation Example

RTX modules include GBE MAC/PHY, but do not included isolation magnetics. To support GBE that carrier board must include GBE compatible magnetics. An RJ45 connector with integrated magnetics reduces the space. An example is shown below.

Figure 33: GBE Application



5.2.2 GBE Mag-Jack Connector Recommendation

RTX GBE MAG-Jack (magnetics integrated into an RJ45 jack housing) should meet the following general characteristics:

- Turn ratios should be 1:1 +-2%. An integrated common mode choke should be included.
- Termination resistors and capacitors on the primary side (i.e. the Ethernet cable side) should be included 75 ohms and 2KV Hi-voltage capacitors.
- The secondary side transformer center-taps may be tied together or may be brought out separately. If they are brought out separately, they are tied together on the Carrier PCB.
- The secondary side center-taps need to be tied to GBE_CTREF voltage, with bypass capacitors connected to GND.

Recommend electrical magnetics characteristics.

Table 4: Magnetics characteristics

Properties	Test Condition		Value	Unit	Tolerance
Inductance	100khz/100mV @ 8mA DC bias	OCL	350	uH	min.
Turn Ratio	100kHz/100mV	TR	1:1	Tx	2%
			1:1	Tx	
Insertion Loss	100 kHz through 999 KHz	IL	-1	dB	max.
	1.0 MHz through 60 MHz		-0.6		
	60.1 MHz through 80MHz		-0.8		
	80.1 MHz through 100 MHz		-1.0		
	100.1 MHz through 120 MHz		-2.4		
Return Loss	1~30MHz @100 ohms	RL	-18	dB	min.
	30~60Mhz @100 ohms		-14		
	60~80MHz @100 ohms		-12		
	80~100Mhz @100 ohms		-10		
Common Mode Rejection	1~100 MHz	CMR	-30	dB	min.
Crosstalk	1~100 MHz	CT	-30	dB	min.

5.2.3 GBE LEDs

Mag-Jack LED may be variable. Follow vendors spec to select parts to meet your product.

100M/1000G Link LED and Active LED are active low. Review LED sinking current and

resistance to meet power dissipation.

5.3 PCIe

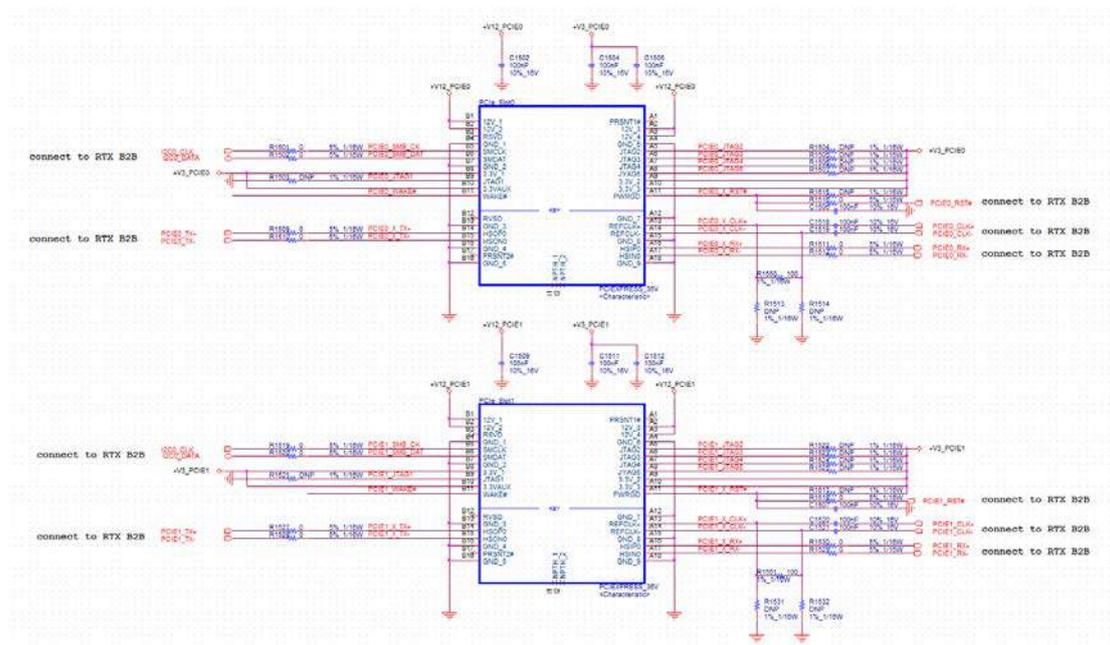
5.3.1 General

The RTX provides X1 independent PCI Express* links (Port 0-1), which can be used independently. The PCI Express topology consists of a transmitter (Tx) on one device connected by a differential trace pair to a receiver (Rx) on a second device. One of the devices may be located on the carrier board or on an add-in card. For more information on PCI Express, refer to the PCI Express Base Specification, Rev. 2.0 and PCI Express Card Electromechanical Specification, Rev. 2.0.

5.3.2 PCIe X1 add-in Card on Carrier

Figure 34 is an example for add-in cards.

Figure 34: PCIe X1



5.3.3 PCIe M.2 (TBD)

5.4 SATA

5.4.1 General

SATA defines a high-speed serialized ATA data link interface. The serialized interface uses the command set from the ATA8-ACS standard, augmented with Native Command Queuing commands optimized for the serialized interface. The serialized ATA interface is defined in a register-compatible manner with parallel ATA to enable backward compatibility with parallel ATA drivers. The physical interface is defined to ease integration (low pin count, low voltages) and enable scalable performance (with currently defined data rates of 1.5 Gbps, 3.0 Gbps and 6.0 Gbps).

5.4.2 SATA Form Factor

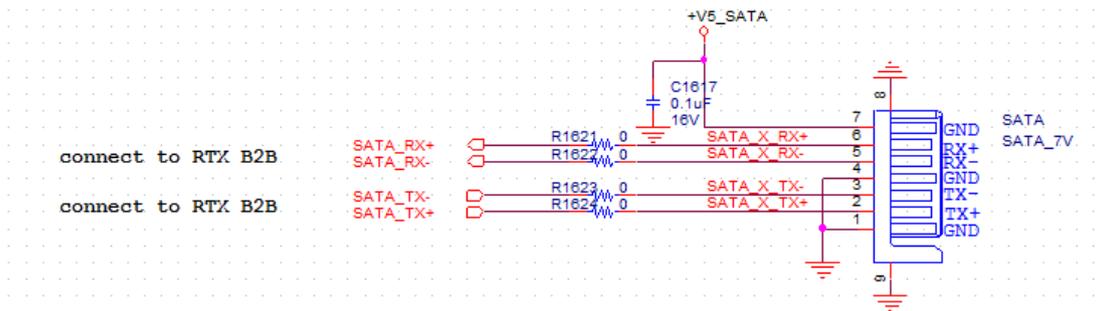
Table 5: SATA Form Factor

Form Factor	Key feature
SATA DOM	The application of SATA-DOM is space limitation, small formal factor and embedded systems etc. It takes advantage of multi-level cell (MLC) technology. The standard 7-pin SATA connection ensures speed performance the built in error correcting code (ECC) and error detection and correction (EDC) protect the data's integrity.
SATA M.2 card	M.2 (formerly known as NGFF) is a small form factor card and connector that supports applications such as Wi-Fi, WWAN, USB, PCIe & SATA , as defined in the PCI-SIG M.2 Specification (see www.pcisig.com).
SATA SSD	A SSD comes in traditional HDD form factors such as 3.5-inch, 2.5-inch or 1.8-inch.

5.4.3 SATA-DOM

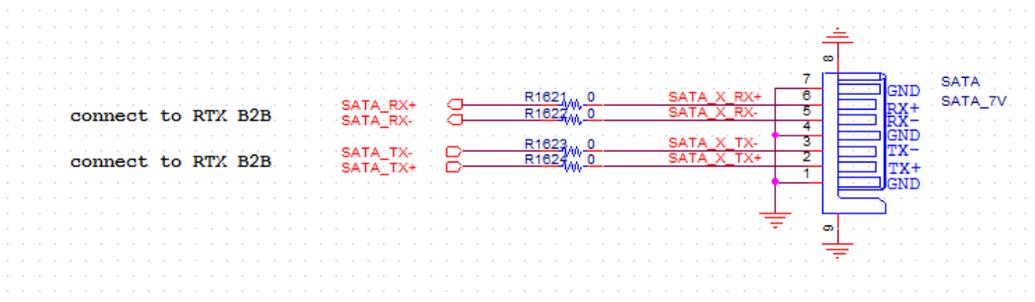
SATA-DOM is ideal for space limitation, small form factor and embedded systems etc. It takes advantage of multi-level cell (MLC) technology. The standard 7-pin SATA connection ensures speedy performance and the built in error correcting code (ECC) and error detection and correction (EDC) protects data integrity. In addition, it has no external cables, making it more robust for various industrial and enterprise applications.

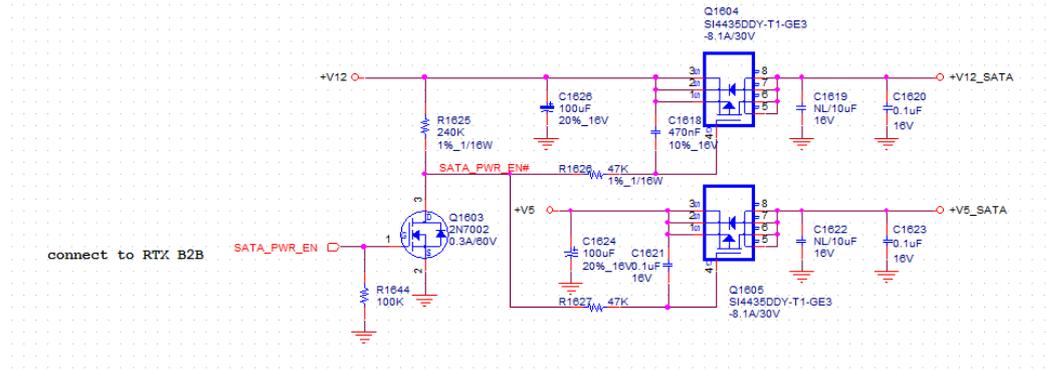
Figure 35: SATA-DOM



5.4.4 SATA Connector

Figure 36: SATA Connector



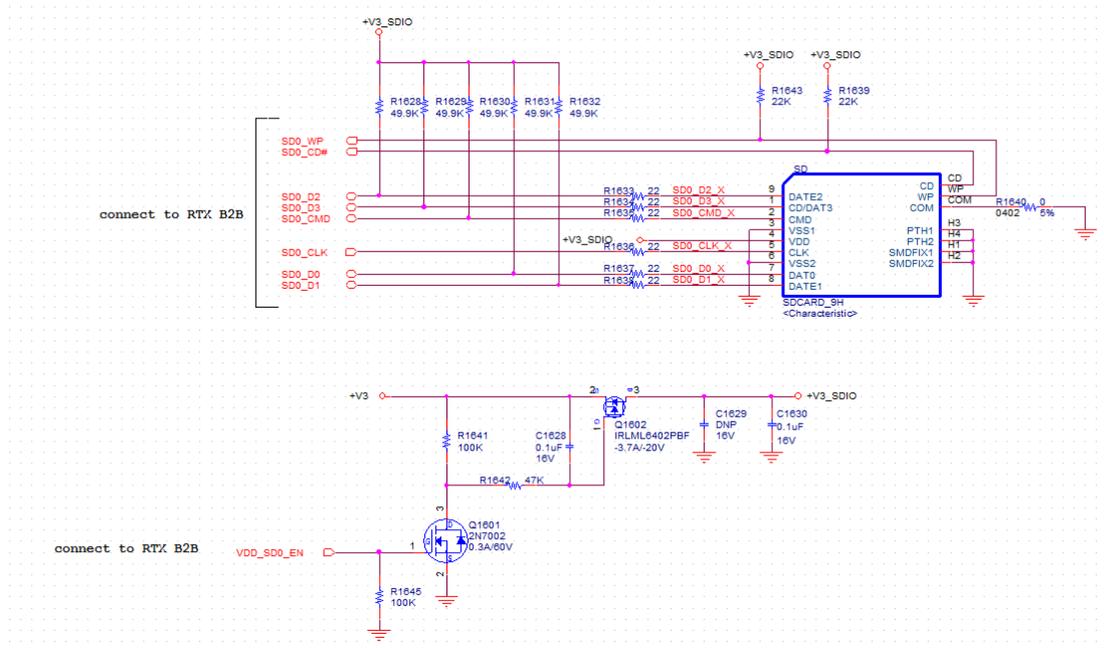


6. Memory Card Interfaces

6.1 SD Card

The SD card is a memory card that is specifically designed to meet security, capacity, performance, and environment requirements inherent in newly emerging audio and video applications. The SD standard is maintained by the SD Card Association. In addition to the SD Memory Card, there is the SD I/O (SDIO) Card. The SDIO Card specification is defined in a separate specification named: "SDIO Card Specification" that can be obtained from the SD Association. The SD Memory Card communication is based on an advanced 9-pin interface (Clock, Command, 4xData and 3xPower lines) designed to operate at maximum operating frequency of 50 MHz and low voltage ranges. RTX module supports SDIO as one of the BOOT selections.

Figure 37: SD Card



6.2 eMMC

The eMMC (embedded Multi-Media-Card) interface is used to connect non-volatile multimedia memory devices to host processor. The eMMC standard is maintained by JEDEC, with the latest revision being JESD84-B51: Embedded Multi-Media Card (eMMC), Electrical Standard (Version 5.1).

An eMMC includes a raw MLC NAND flash memory and microcontroller. The eMMC microcontroller performs several functions such as bad block management, wear leveling and error correction code (ECC) internally which significantly reduces the software overhead. RTX modules support 1 bit, 4 bit and 8 bit modes. The eMMC interface includes a clock line (maximum clock frequency of 26 MHz or 52 MHz for devices supporting High Speed mode), a command line and 8 data lines and an active low reset signal. RTX Modules support an eMMC Boot option. The detail of eMMC specification revision should refer RTX module spec.

Figure 38 eMMC

design will generally support either a serial or a parallel camera interface. In the long term, it is expected that virtually all interfaces – including camera interfaces – will be serialized. MIPI Alliance Standard for Camera Serial Interface CSI-2 in 2005 and CSI-3 in 2012. There are a number of camera modules available that implement both serial and parallel interface formats on the same device, set by a strap pin.

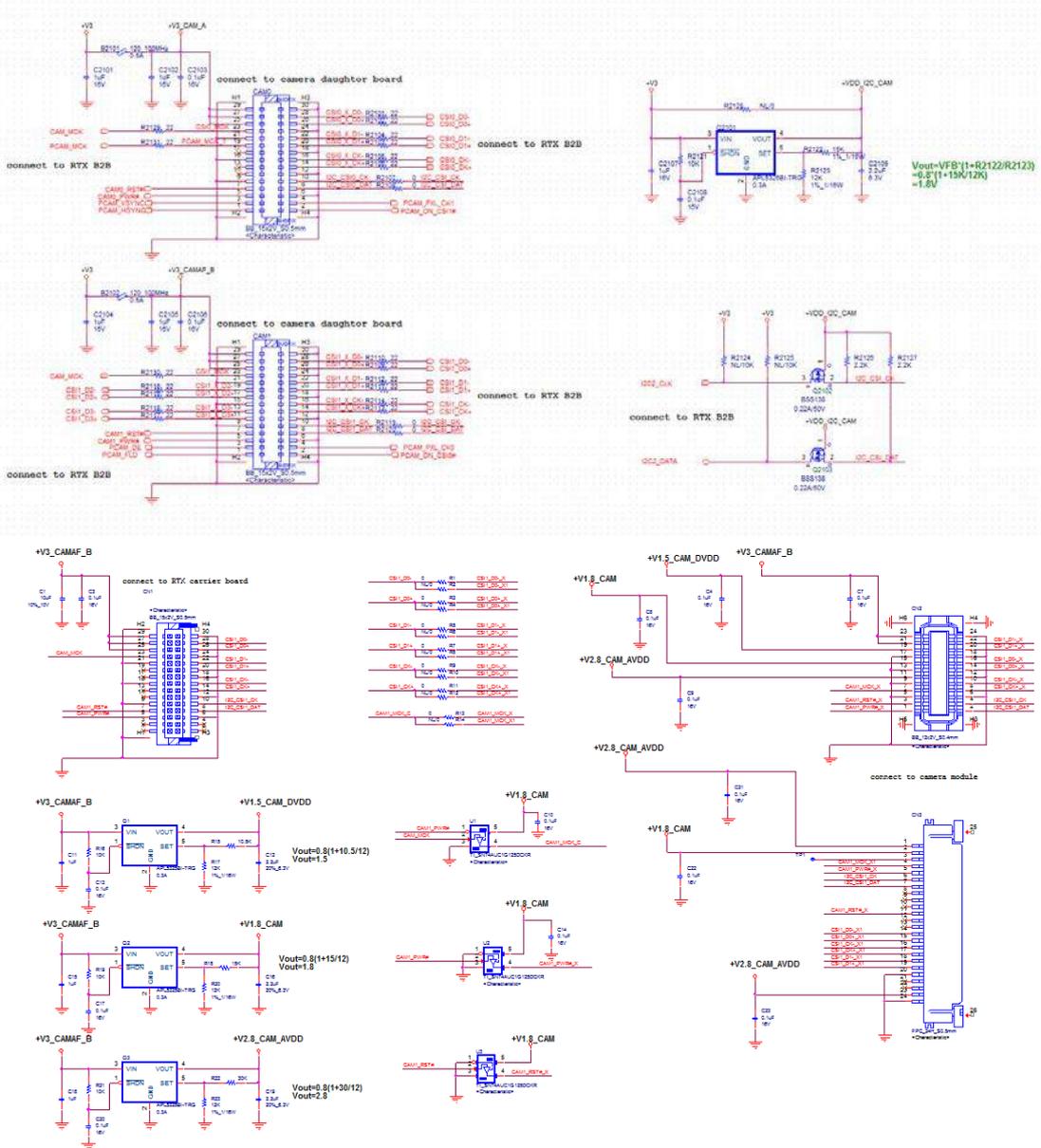
7.2 Camera Data Interface formats

There are a wide variety of data formats that are used to convey camera data to a host system. A complete description of these formats is much beyond the scope of this design guide. In short, camera data formats may be divided into two groups: “raw” and “processed”. The raw camera data formats need to be adjusted for camera and sensor specific characteristics. Using the raw format requires an additional level of IPU (Image Processing Unit) and BT.656 or BT 1120 standard to process. Unless you have a specific need for a particular camera that outputs “raw” sensor data, it is best to stick with cameras that include a processor on the camera module that convert the camera sensor data to a standard format such as RGB or YUV, JPEG or others. The “Bayer” format is one of the numerous raw formats that you may wish to avoid. A variation on the above is that some cameras offer “raw” RGB, meaning that the pixel data is sorted into RGB elements but sensor nonlinearities are not processed in the camera IC.

7.3 Serial Camera Interface Example

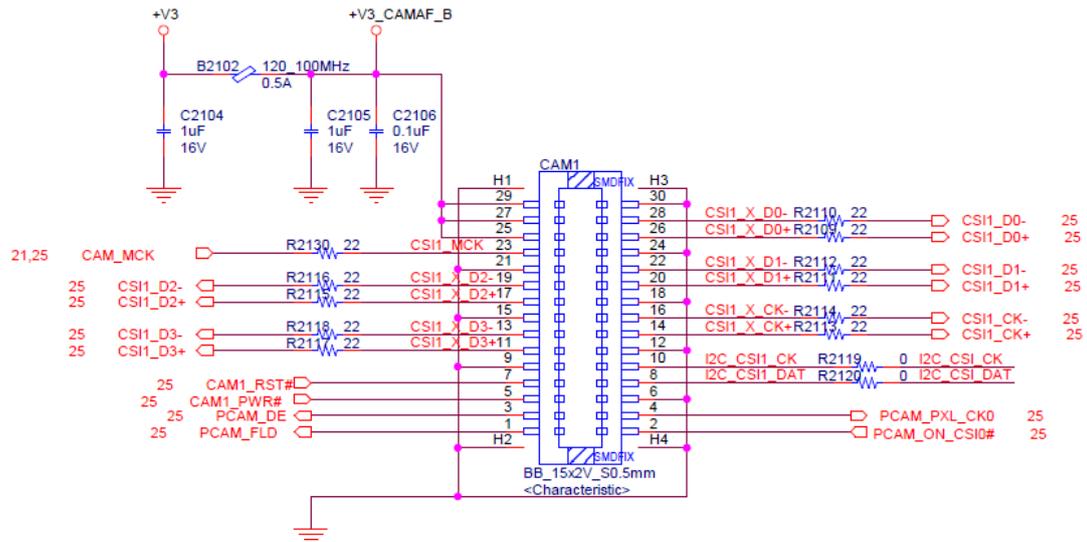
The figure below illustrates a CSI implementation on a RTX Carrier.

Figure 39: CSI module



7.4 Parallel Camera Interface Example

Figure 40: Parallel Camera Module



7.5 CSI/PCAM Pin Sharing

Table 6 CSI / PCAM Pin Assignment

Pin Location	CSI	PCAM
C29	CSI1_CK+	PCAM_D0
C27	CSI1_CK-	PCAM_D1
C23	CSI1_D0+	PCAM_D2
C21	CSI1_D0-	PCAM_D3
C17	CSI1_D1+	PCAM_D4
C15	CSI1_D1-	PCAM_D5
C11	CSI1_D2+	PCAM_D6
C9	CSI1_D2-	PCAM_D7
C5	CSI1_D3+	PCAM_D8
C3	CSI1_D3-	PCAM_D9
C18	CSI0_CK+	PCAM_D10
C16	CSI0_CK-	PCAM_D11
C12	CSI0_D0+	PCAM_D12
C10	CSI0_D0-	PCAM_D13
C6	CSI0_D1+	PCAM_D14
C4	CSI0_D1-	PCAM_D15

8. GPIO

8.1 RTX Module GPIO

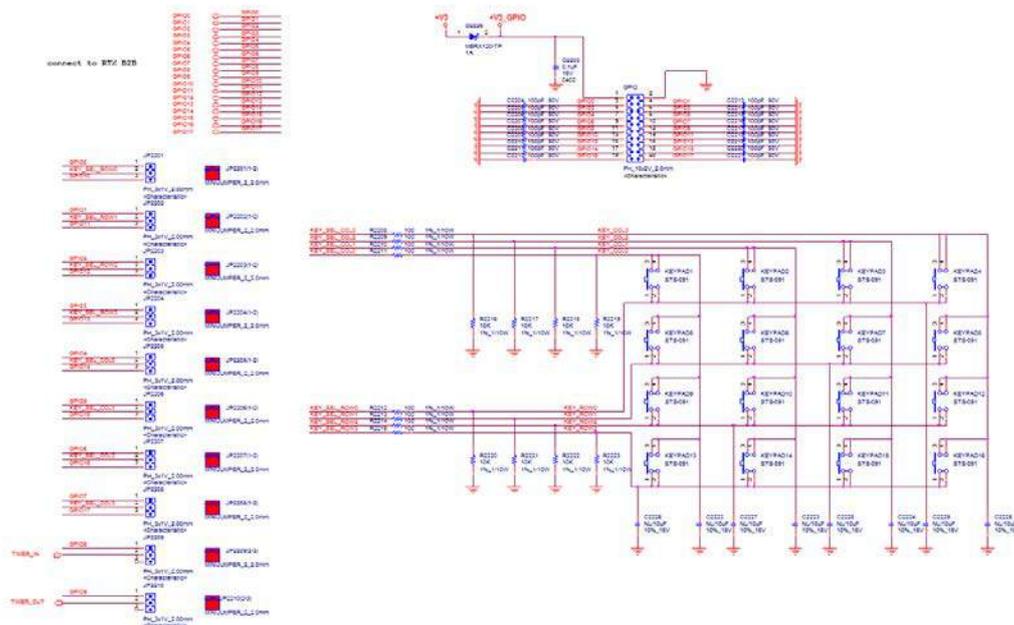
RTX Modules support eighteen general purpose IO pins: GPIO0 to GPIO17. Each of these can be configured as an input or output pin. The RTX specification recommends the use of GPIO0 to GPIO5 as outputs and the use of GPIO6 to GPIO9 as inputs. The others 8 GPIOs (GPIO10 to GPIO17) are multiplexed pins supporting keypad. GPIO voltage level is 3.3V.

8.2 RTX GPIO multi-function Pin Sharing for Keypad

Table 7 GPIO multi-function Pin Assignment

Pin Location	GPIO Signal	Multi-Function with
B83	GPIO10	Keypad COL0
B85	GPIO11	Keypad COL1
B87	GPIO12	Keypad COL2
B89	GPIO13	Keypad COL3
B91	GPIO14	Keypad ROW0
B93	GPIO15	Keypad ROW1
B95	GPIO16	Keypad ROW2
B97	GPIO17	Keypad ROW3

Figure 41: Keypad



9. System Bus Interface

9.1 General

System bus support PC104 connector with 31 bits of address and 16 bits of data.

9.2 Support

10. Thermal Design and Management

10.1 General

RTX Modules generally have less power dissipations that are ranging from 2W to 6W for ARM based designs. The Heat Spreader should cool down the RISC CPU to meet thermal specifications and run in a room-temperature environment. In a production environment and extreme environment, heat-sink and airflow is usually necessary to keep the Module RISC CPU die temperatures within the recommended specification.

10.2 Heat Spreader

Heat spreaders are available and designed by RTX 2.0 module vendors. The figure 42: is below a typical heat spreader for an **68mm X 69mm** RTX Module.

Figure 42: Heat spreader 2D drawing.

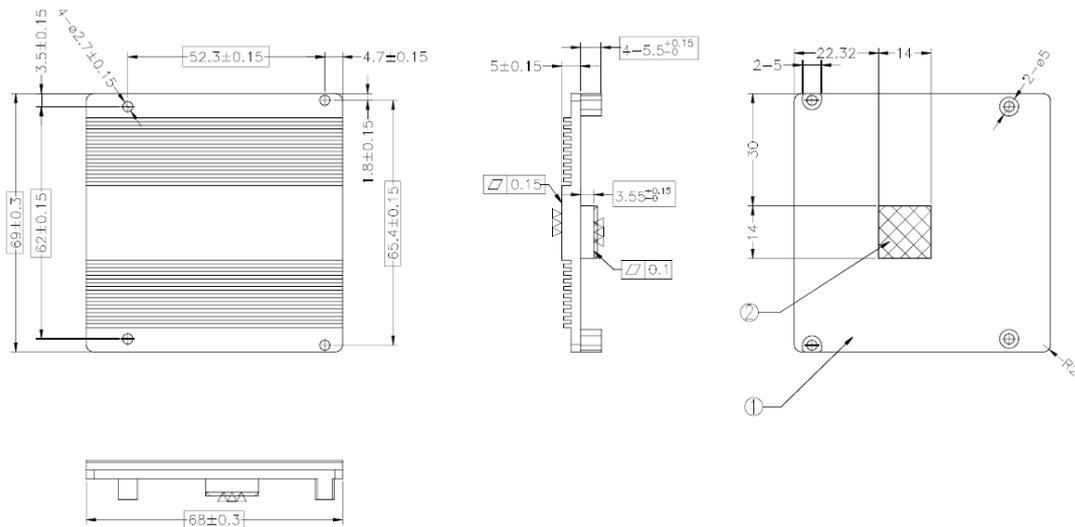
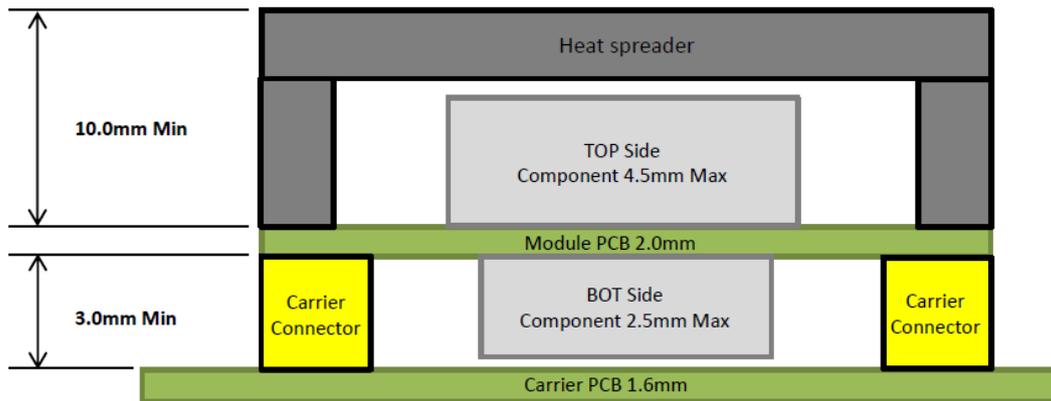


Figure 43: Z-height of Carrier board and module with heat spreader.



10.3 Thermal Resistance Calculations

Thermal performance means collecting resistance data from vendors. The thermal resistance vendors include silicon vendors, heat spreader, TIM (Thermal Interface Material), carrier board vendor and heat sink vendors.

According to Ohm's law and electrical resistance, thermal resistance is defined in degrees Celsius per Watt (°C/W). For instance, Thermal resistance is 10 °C/W and the source device dissipates 5W. The temperature rises $10\text{ °C/W} \times 5\text{W} = 50\text{ °C}$ across that interface.

Table 8 Thermal Table

Parameter	Symbol	Value
Max SOC Junction Temperature (Tj)	TJ-MAX	105 °C
Thermal Resistance, CPU Junction to ambient	θ_{JA}	15 °C/W
Thermal Resistance, CPU Junction to case	θ_{JC}	0.4 °C/W
TIM interface (SOC to heat spreader)	θ_{TM}	0.5 °C/W
Heat Spreader	θ_{HS}	8 °C/W
SOC maximum Power dissipation	W _{soc-Max}	5W
Maximum Environment Temperature	TOP-MAX	To be calculated

No heat sink

$$T_{OP-MAX} = T_{J-MAX} - \theta_{JA} * W_{SOC-MAX} = 105 - 15 * 5 = 30\text{ °C}$$

With Heat Spreader

$$T_{OP-MAX} = T_{J-MAX} - (\theta_{JC} + \theta_{TM} + \theta_{HS}) * W_{SOC-MAX} = 105 - (0.4 + 0.5 + 8) * 5 = 60.5\text{ °C}$$

11. Carrier Board PCB Design Overview

11.1 General PCB Stack-up and consideration

This section presents an example stack-up for a carrier board based on the RTX 2.0 Module form factor.

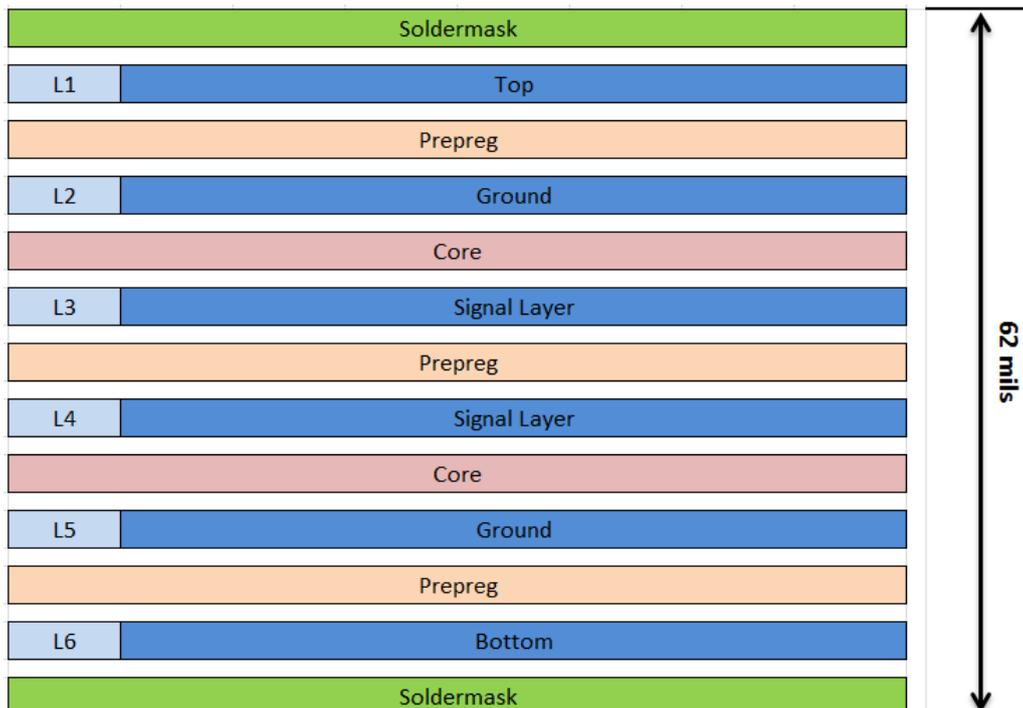
Note: The Document provides signal routing trace length on the board level only. The maximum length listed in the routing guidelines for various interfaces does not account for package trace length. Customers are requested to use Trace Length Calculator (TLC) for RTX 2.0 Module and Carrier board for maximum length calculations.

Note: If the guidelines are followed, measure critical signals to ensure proper signal integrity and flight timing.

11.2 Six Layers PCB Stack-up

A platform based on the RTX 2.0 Module requires a board stack-up yielding a target nominal impedance for differential signals and single-ended signals. The platform should also target the trace widths and spacing to meet the routing specification shown in Table 9. The stack-up numbers may vary due to PCB material difference and type, thus it is important to work with your PCB vendors to fine tune with the specified impedance tolerances. Recommendations are based on the 6-layer board stack-up in Figure 44 and Table 9

Figure 44: Six Layer PCB Stack-Up Example of 1.6mm (62 mils) Thick PCB





11.3 Trace Parameters for High Speed Differential Interface

Table 9: Impedance Table and Trace Width/Spacing of 1.6 mm (62 mil) thick PCB

Layer	Description	1.6mm Thick PCB (In Mils)	Comments	Single End 50 ohms Trace Width	Single End 55 ohms Trace Width	Differential 80 ohms Trace Width/Spacing	Differential 85 ohms Trace Width/Spacing	Differential 90 ohms Trace Width/Spacing	Differential 100 ohms Trace Width/Spacing
	Soldermask	0.6							
L1	Top	1.5	0.5 oz (Cu weight) + Plating	5 mils	4 mils	5.5/6.5 mils	5.5/7 mils	5/7 mils	4/10 mils
	Prepreg	3	Depends on PCB vender						
L2	Ground	1.3	1 oz (Cu Weight)						
	Core	4	4 mil Core						
L3	Signal	1.3	1 oz (Cu Weight)	5 mils	4 mils	5.5/6.0 mils	5/7 mils	4.5/8 mils	4/12 mils
	Prepreg	39	Depends on PCB vender						
L4	Power	1.3	1 oz (Cu Weight)						
	Core	4	4 mil Core						
L5	Ground	1.3	1 oz (Cu Weight)						
	Prepreg	3	Depends on PCB vender						
L6	Bottom	1.5	0.5 oz (Cu weight) + Plating	5 mils	4 mils	5.5/6.5 mils	5.5/7 mils	5/7 mils	4/10 mils
	Soldermask	0.6							
	Finished	62.4 mils							

11.4 Trace Parameters for High Single Ended Interface (TBD)